

STAT606

Computing for Data Science and Statistics

Lecture 6: Python on the Command Line

Scripting with Python

Python is an ideal **scripting language**

- Simple to read/write code

- Good support for processing strings and files

Scripting with Python

Python is an ideal **scripting language**

- Simple to read/write code

- Good support for processing strings and files

We can open the Python interpreter from the command line:

```
keith@Steinhaus:~/demo$ python3
Python 3.6.5 (v3.6.5:f59c0932b4, Mar 28 2018, 03:03:55)
[GCC 4.2.1 (Apple Inc. build 5666) (dot 3)] on darwin
Type "help", "copyright", "credits" or "license" for more
information.
>>> print('This is the Python interpreter')
This is the Python interpreter
>>>
```

Scripting with Python

We can also write Python code, and then run it from the command line.

```
keith@Steinhaus:~/demo$ ls
print_me.py
keith@Steinhaus:~/demo$ cat print_me.py
print('This is a Python script!')
print('Run it on the command line!')
keith@Steinhaus:~/demo$ python3 print_me.py
This is a Python script!
Run it on the command line!
keith@Steinhaus:~$
```

print_me.py

```
print('This is a Python script!')
print('Run it on the command line!')
```

Scripting with Python

We can also write Python code, and then run it from the command line.

```
keith@Steinhaus:~/demo$ ls
print_me.py
keith@Steinhaus:~/demo$ cat print_me.py
print('This is a Python script!')
print('Run it on the command line!')
keith@Steinhaus:~/demo$ python3 print_me.py
This is a Python script!
Run it on the command line!
keith@Steinhaus:~$
```

`python3 file.py` tells Python to run the Python code in `file.py`, line by line. Anything Python prints is sent to `stdout`.

print_me.py

```
print('This is a Python script!')
print('Run it on the command line!')
```

Accessing Command-Line Arguments: `sys`

`sys` module gives us access to certain system-level variables

e.g., information about environment we are running in

<https://docs.python.org/3/library/sys.html>

Most important for us: `sys.argv`

<https://docs.python.org/3/library/sys.html#sys.argv>

`sys.argv` is a list, whose elements are the command-line arguments

`sys.argv[0]` is script name, `sys.argv[1]` is first argument, etc.

Should look familiar from Bash scripting!

Accessing Command-Line Arguments: `sys`

`sys` module gives us access to certain system-level variables

e.g., information about environment we are running in

<https://docs.python.org/3/library/sys.html>

Most important for us: `sys.argv`

```
keith@Steinhaus:~/demo$ python print_args.py cat dog bird goat
print_args.py
cat
dog
bird
goat
keith@Steinhaus:~/demo$
```

```
print_args.py

import sys

for a in sys.argv:
    print(a)
```

Accessing Command-Line Arguments: `sys`

`sys` module gives us access to certain system-level variables

e.g., information about environment we are running in

<https://docs.python.org/3/library/sys.html>

Most important for us: `sys.argv`

`sys.argv` is a list, whose elements are command line arguments.

```
keith@Steinhaus:~/demo$ python print_args.py cat dog bird goat
print_args.py
cat
dog
bird
goat
keith@Steinhaus:~/demo$
```

print_args.py

```
import sys
```

```
for a in sys.argv:
    print(a)
```


Accessing Command-Line Arguments: `sys`

`sys` module gives us access to certain system-level variables

e.g., information about environment we are running in

<https://docs.python.org/3/library/sys.html>

Most important for us: `sys.argv`

```
keith@Steinhaus:~/demo$ python print_args.py cat dog bird goat
print_args.py
cat
dog
bird
goat
keith@Steinhaus:~/demo$
```

Script name is the first argument passed to Python, so `sys.argv[0]` is the script name.

`print_args.py`

```
import sys
```

```
for a in sys.argv:
    print(a)
```

Checking `__main__`

We can write modules for import

Or we can write for command line

But can we do both?

```
1 import math
2
3 def is_prime(n):
4     if n <= 1:
5         return False
6     elif n==2:
7         return True
8     else:
9         ulim = math.ceil(math.sqrt(n))
10        for k in range(2,ulim+1):
11            if n%k==0:
12                return False
13        return True
14
15 if __name__ == "__main__":
16     import sys
17     USAGE='python ' + sys.argv[0] + ' int'
18     if len(sys.argv) != 2:
19         raise RuntimeError(USAGE)
20     else:
21         n = int( sys.argv[1] )
22         if is_prime(n):
23             print(sys.argv[1]+' is prime.')
24         else:
25             print(sys.argv[1]+' is not prime.')
```

prime.py

Checking `__main__`

We can write modules for import

Or we can write for command line

But can we do both?


Yes! By checking the namespace

```
1 import math
2
3 def is_prime(n):
4     if n <= 1:
5         return False
6     elif n==2:
7         return True
8     else:
9         ulim = math.ceil(math.sqrt(n))
10        for k in range(2,ulim+1):
11            if n%k==0:
12                return False
13        return True
14
15 if __name__ == "__main__":
16     import sys
17     USAGE='python ' + sys.argv[0] + ' int'
18     if len(sys.argv) != 2:
19         raise RuntimeError(USAGE)
20     else:
21         n = int( sys.argv[1] )
22         if is_prime(n):
23             print(sys.argv[1]+' is prime.')
24         else:
25             print(sys.argv[1]+' is not prime.')
```

prime.py

Checking `__main__`

This block of code only runs if we are in the `__main__` namespace.



```
prime.py
1 import math
2
3 def is_prime(n):
4     if n <= 1:
5         return False
6     elif n==2:
7         return True
8     else:
9         ulim = math.ceil(math.sqrt(n))
10        for k in range(2,ulim+1):
11            if n%k==0:
12                return False
13        return True
14
15 if __name__ == "__main__":
16     import sys
17     USAGE='python ' + sys.argv[0] + ' int'
18     if len(sys.argv) != 2:
19         raise RuntimeError(USAGE)
20     else:
21         n = int( sys.argv[1] )
22         if is_prime(n):
23             print(sys.argv[1]+' is prime.')
24         else:
25             print(sys.argv[1]+' is not prime.')
```

Checking `__main__`

This block of code only runs if we are in the `__main__` namespace.

```
1 import prime
2
3 prime.is_prime(8675309)
```

True

When we import a module, the code in that module runs in its own local scope, so

`__name__ != "__main__"`

```
1 import math
2
3 def is_prime(n):
4     if n <= 1:
5         return False
6     elif n==2:
7         return True
8     else:
9         ulim = math.ceil(math.sqrt(n))
10        for k in range(2,ulim+1):
11            if n%k==0:
12                return False
13        return True
14
15 if __name__ == "__main__":
16     import sys
17     USAGE='python ' + sys.argv[0] + ' int'
18     if len(sys.argv) != 2:
19         raise RuntimeError(USAGE)
20     else:
21         n = int( sys.argv[1] )
22         if is_prime(n):
23             print(sys.argv[1]+' is prime.')
24         else:
25             print(sys.argv[1]+' is not prime.')
```

prime.py

Checking `__main__`

This block of code only runs if we are in the `__main__` namespace.

```
1 import prime
2
3 prime.is_prime(8675309)
```

True

“The import statement combines two operations; it searches for the named module, then it binds the results of that search to a name in the local scope.”

<https://docs.python.org/3/reference/import.html>

```
prime.py
1 import math
2
3 def is_prime(n):
4     if n <= 1:
5         return False
6     elif n==2:
7         return True
8     else:
9         ulim = math.ceil(math.sqrt(n))
10        for k in range(2,ulim+1):
11            if n%k==0:
12                return False
13        return True
14
15 if __name__ == "__main__":
16     import sys
17     USAGE='python ' + sys.argv[0] + ' int'
18     if len(sys.argv) != 2:
19         raise RuntimeError(USAGE)
20     else:
21         n = int( sys.argv[1] )
22         if is_prime(n):
23             print(sys.argv[1]+' is prime.')
24         else:
25             print(sys.argv[1]+' is not prime.')
```


Checking `__main__`

```
k@S:~$ ls
prime.py
k@S:~$ python prime.py 8675309
8675309 is prime.
k@S:~/ $
k@S:~/ $ python prime.py 10 20
Traceback (most recent call
last):
  File "prime.py", line 19, in
<module>
    raise RuntimeError(USAGE)
RuntimeError: python prime.py int
k@S:~/ $
```

```
1 import math
2
3 def is_prime(n):
4     if n <= 1:
5         return False
6     elif n==2:
7         return True
8     else:
9         ulim = math.ceil(math.sqrt(n))
10        for k in range(2,ulim+1):
11            if n%k==0:
12                return False
13        return True
14
15 if __name__ == "__main__":
16     import sys
17     USAGE='python ' + sys.argv[0] + ' int'
18     if len(sys.argv) != 2:
19         raise RuntimeError(USAGE)
20     else:
21         n = int( sys.argv[1] )
22         if is_prime(n):
23             print(sys.argv[1]+' is prime.')
24         else:
25             print(sys.argv[1]+' is not prime.')
```

prime.py

Checking `__main__`

```
k@S:~$ ls
prime.py
k@S:~$ python prime.py 8675309
8675309 is prime.
k@S:~/ $
k@S:~/ $ python prime.py 10 20
Traceback (most recent call
last):
  File "prime.py", line 19, in
<module>
    raise RuntimeError(USAGE)
RuntimeError: python prime.py int
k@S:~/ $
```

```
1 import math
2
3 def is_prime(n):
4     if n <= 1:
5         return False
6     elif n==2:
7         return True
8     else:
9         ulim = math.ceil(math.sqrt(n))
10        for k in range(2,ulim+1):
11            if n%k==0:
12                return False
13        return True
14
15 if __name__ == "__main__":
16     import sys
17     USAGE='python ' + sys.argv[0] + ' int'
18     if len(sys.argv) != 2:
19         raise RuntimeError(USAGE)
20     else:
21         n = int( sys.argv[1] )
22         if is_prime(n):
23             print(sys.argv[1]+' is prime.')
24         else:
25             print(sys.argv[1]+' is not prime.')
```

prime.py

Define `is_prime()`.

Checking `__main__`

```
k@S:~$ ls
prime.py
k@S:~$ python prime.py 8675309
8675309 is prime.
k@S:~/ $
k@S:~/ $ python prime.py 10 20
Traceback (most recent call
last):
  File "prime.py", line 19, in
<module>
    raise RuntimeError(USAGE)
RuntimeError: python prime.py int
k@S:~/ $
```

On the command line, we are in the main namespace.

```
1 import math
2
3 def is_prime(n):
4     if n <= 1:
5         return False
6     elif n==2:
7         return True
8     else:
9         ulim = math.ceil(math.sqrt(n))
10        for k in range(2,ulim+1):
11            if n%k==0:
12                return False
13        return True
14
15 if __name__ == "__main__":
16     import sys
17     USAGE='python ' + sys.argv[0] + ' int'
18     if len(sys.argv) != 2:
19         raise RuntimeError(USAGE)
20     else:
21         n = int( sys.argv[1] )
22         if is_prime(n):
23             print(sys.argv[1]+' is prime.')
24         else:
25             print(sys.argv[1]+' is not prime.')
```

Checking `__main__`

```
k@S:~$ ls
prime.py
k@S:~$ python prime.py 8675309
8675309 is prime.
k@S:~/7$
k@S:~/7$ python prime.py 10 20
Traceback (most recent call
last):
  File "prime.py", line 19, in
<module>
    raise RuntimeError(USAGE)
RuntimeError: python prime.py int
k@S:~/7$
```

Import `sys` module so we can access command line arguments.

```
1 import math
2
3 def is_prime(n):
4     if n <= 1:
5         return False
6     elif n==2:
7         return True
8     else:
9         ulim = math.ceil(math.sqrt(n))
10        for k in range(2,ulim+1):
11            if n%k==0:
12                return False
13        return True
14
15 if name == "__main__":
16     import sys
17     USAGE = 'python ' + sys.argv[0] + ' int'
18     if len(sys.argv) != 2:
19         raise RuntimeError(USAGE)
20     else:
21         n = int( sys.argv[1] )
22         if is_prime(n):
23             print(sys.argv[1]+' is prime.')
24         else:
25             print(sys.argv[1]+' is not prime.')
```

prime.py

Checking `__main__`

```
k@S:~$ ls
prime.py
k@S:~$ python prime.py 8675309
8675309 is prime.
k@S:~/ $
k@S:~/ $ python prime.py 10 20
Traceback (most recent call
last):
  File "prime.py", line 19, in
<module>
    raise RuntimeError(USAGE)
RuntimeError: python prime.py 10
k@S:~/ $
```

If we don't get exactly one command line argument, raise an error.

```
1 import math
2
3 def is_prime(n):
4     if n <= 1:
5         return False
6     elif n==2:
7         return True
8     else:
9         ulim = math.ceil(math.sqrt(n))
10        for k in range(2,ulim+1):
11            if n%k==0:
12                return False
13        return True
14
15 if __name__ == "__main__":
16     import sys
17     USAGE='python ' + sys.argv[0] + ' int'
18     if len(sys.argv) != 2:
19         raise RuntimeError(USAGE)
20
21     n = int( sys.argv[1] )
22     if is_prime(n):
23         print(sys.argv[1]+' is prime.')
24     else:
25         print(sys.argv[1]+' is not prime.')
```

Checking `__main__`

```
k@S:~$ ls
prime.py
k@S:~$ python prime.py 8675309
8675309 is prime.
k@S:~/ $
k@S:~/ $ python prime.py 10 20
Traceback (most recent call
last):
  File "prime.py", line 19, in
<module>
    raise RuntimeError(USAGE)
RuntimeError: python prime.py int
k@S:~/ $
```

Arguments come in as strings. Cast to an integer and pass to `is_prime()`.

```
1 import math
2
3 def is_prime(n):
4     if n <= 1:
5         return False
6     elif n==2:
7         return True
8     else:
9         ulim = math.ceil(math.sqrt(n))
10        for k in range(2,ulim+1):
11            if n%k==0:
12                return False
13        return True
14
15 if __name__ == "__main__":
16     import sys
17     USAGE='python ' + sys.argv[0] + ' int'
18     if len(sys.argv) < 2:
19         raise RuntimeError(USAGE)
20     else:
21         n = int( sys.argv[1] )
22         if is_prime(n):
23             print(sys.argv[1]+' is prime.')
24         else:
25             print(sys.argv[1]+' is not prime.')
```

prime.py

`sys.argv[0]` stores name of script

`sys.argv[0]`

Checking `__main__`

Caution: when we run code in Jupyter, we are in `__main__`. So, if we run this code in Jupyter, the if-statement will execute, and try to retrieve the nonexistent command line arguments from `sys.argv`.

```
1 import math
2
3 def is_prime(n):
4     if n <= 1:
5         return False
6     elif n==2:
7         return True
8     else:
9         ulim = math.ceil(math.sqrt(n))
10        for k in range(2,ulim+1):
11            if n%k==0:
12                return False
13        return True
14
15 if __name__ == "__main__":
16     import sys
17     USAGE='python ' + sys.argv[0] + ' int'
18     if len(sys.argv) != 2:
19         raise RuntimeError(USAGE)
20     else:
21         n = int( sys.argv[1] )
22         if is_prime(n):
23             print(sys.argv[1]+' is prime.')
24         else:
25             print(sys.argv[1]+' is not prime.')
```

prime.py