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# by Machine Learning Models **Music Genre Classification**

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### **Motivation**

As I am currently learning the piano, I am interested in applications of machine learning in the domain of music, which can include tasks such as music modeling, music genre classification, and artificial music composition.

So, I want to use some machine learning models such as logistic regression, decision tree, bagging and boosting to do classification of music genre.





#### **Dataset**

We choose the **GTZAN** dataset ,which is the "most-used public dataset for evaluation in machine listening research for music genre recognition.

We will do some same modification of the original dataset. We split each audio file **into 3-second** clips and choose only the classical and pop genres. As a result, we will have  $2*100*10 = 2000$  samples.



Most notably, it includes a dataset of 30-second audio clips from 100 audio files for 10 genres each. And each sample has **57 features**.

#### **Main Variables**

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**Rms** : the Root Mean Square loudness of an audio segment.

**Chroma** : capture the distribution of energy across the 12 pitch classes (C, C#, D, ..., B) of the musical scale. **Spectral centroid** : indicates where the "center of mass" for a sound is located. **Rolloff**: measure of the frequency below which a specified percentage (usually 85%) of the total **Zero crossing rate**: the rate at which the signal waveform crosses zero. **Harmony**: the combination of different musical notes simultaneously to create chords and chord progressions. When a piece is "harmony high," it emphasizes complex on creating a fuller textured sound. **Perceptual** : refer to audio features that relate to how humans perceive sound **Tempo**: beats per minute.

**20 mfccs** : refers to "mel-frequency cepstral coefficients", it is used to capture timbral qualities of sound.



## $\overline{\text{cos}\rightarrow}$  Boxplots of Some Features



## $\overline{\text{comp}(\text{obs})}$



 $\frac{1}{\sqrt{2}}$ 

#### label

- classical
- $\bullet$  pop

## $\limsup$

Feature Pairs









## **Logistic Regression**

- Implement package directly and evaluate
- Implement batch gradient approach and evaluate
- Implement mini-batch gradient approach and evaluate





#### **Equations and Codes**

Loss function and derivatives

- Logistic regression model (single input):  $y^{(i)} = \sigma(\mathbf{w}^T x^{(i)} + b), \quad \sigma(z) = \frac{1}{1 + e^{-z}}$
- Logistic regression model (N inputs):  $y = \sigma(Xw + b)$ ,  $\sigma(z) = \frac{1}{1 + e^{-z}}$ ,  $\mathbf{b} = \begin{bmatrix} b & \cdots & b \end{bmatrix}^T$
- Loss (single training example):  $l(y^{(i)}, y^{(i)}) = -\left(y^{(i)} \log y^{(i)} (1 y^{(i)}) \log (1 y^{(i)})\right)$
- Loss (set of N training examples):  $L(y, y) = \frac{1}{N} \sum_{i=1}^{N} l(y^{(i)}, y^{(i)})$
- Derivative of  $L(y, y)$  w.r.t w:  $\frac{\partial L}{\partial w} = \frac{1}{N} X^T (y y)$
- Derivative of  $L(y, y)$  w.r.t  $b: \frac{\partial L}{\partial b} = \frac{1}{N} \sum_{i=1}^{N} (y^{(i)} y^{(i)})$
- $\sim$  Define functions for batch gradient descent, mini-batch gradient descent, and evaluation

```
[ ] # Returns the sigmoid of the input
    def sigmoid(z):
      return 1.0 / (1.0 + np.exp(-z))
```
[ ] # Returns the probability predictions for a set of inputs X given weights w and bias b  $def get_yhat(X, w, b)$ return sigmoid(np.matmul(X, w) + b)

[] # Returns the cross-entropy loss as well as derivatives w.r.t. weights w and bias b for a set of N training examples (X, y) def get\_loss\_and\_derivatives $(X, y, w, b, N)$ : yhat =  $get_yhat(X, w, b)$  $loss = -1.0/N * np.sum(y * np.log( yhat) + (1.0 - y) * (np.log(1.0 - yhat)))$  $dw = np.matmul(X.T, (yhat - y))/N$  $db = np.sum(yhat - y)/N$ return loss, dw, db

**Outcome**







**Outcome**





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#### **Outcome**





### **Decision Tree**



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## - Decision Tree comparation



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- Interpretation

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### **Boosting & Bagging**







#### **Boosting Result**

Firstly , we use GridSearchCV to choose the best hyperparameters, and the hyperparameter tuning is performed using the validation set and train set during this process.

## 17

Then ,we fit the model and get the accuracy, precision, recall, f1-score of the test set.



eXtreme Gradient Boosting(decision tree model)

AdaBoost(logistic regression)



### **Bagging Classifier**

#### Setting Result

- Model: BaggingClassifier with Decision tree
- **Hyper-parameters:** 
	- N\_estimator: How many models to ensemble
	- Max\_depth: max depth of each tree
	- **EXP:** Criterion: gini, entropy, log\_loss

Permutation Feature Importance (Bar Plot)



■ Best parameters:

- N\_esimators = 10
- $Max\_\text{depth} = 20$
- $\blacksquare$  Criterion = gini

- Accuracies:
	- Validation: **0.97**
	- Test: **0.9899**

### **Feature Importance**

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#### - Spectral bandwidth & mfcc & rolloff - Perceptual & Rms



### **Spectral bandwidth & mfcc & rolloff**

### **Perceptual Variance & rms**



Classical music typically has a lower spectral bandwidth and rolloff mean. Pop music tends to have a higher spectral bandwidth and rolloff mean.

Classical music generally shows lower perceptual variance

and rms\_mean. rms\_mean.

Pop music tends to exhibit higher perceptual variance and



# **THANK YOU**

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