

The Waisman Laboratory  
for Brain Imaging and Behavior



University of Wisconsin  
**SCHOOL OF MEDICINE  
AND PUBLIC HEALTH**

# Wasserstein distance on graphs

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# Abstract

The first part of the tutorial (MATLAB based) introduces the graph filtration, the baseline filtration on graph data structure. The second part of the tutorial explains how to compute the Wasserstein distance without doing numerical optimization that is needed to find the optimal bijection. The tutorial is based on [arXiv:2012.00675](https://arxiv.org/abs/2012.00675).

Matlab codes:

<http://www.stat.wisc.edu/~mchung/dynamicTDA>

Algorithms are simple (10 lines), **no need** for MATLAB

# Acknowledgement

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# MATLAB demonstration

<http://www.stat.wisc.edu/~mchung/dynamicTDA/>

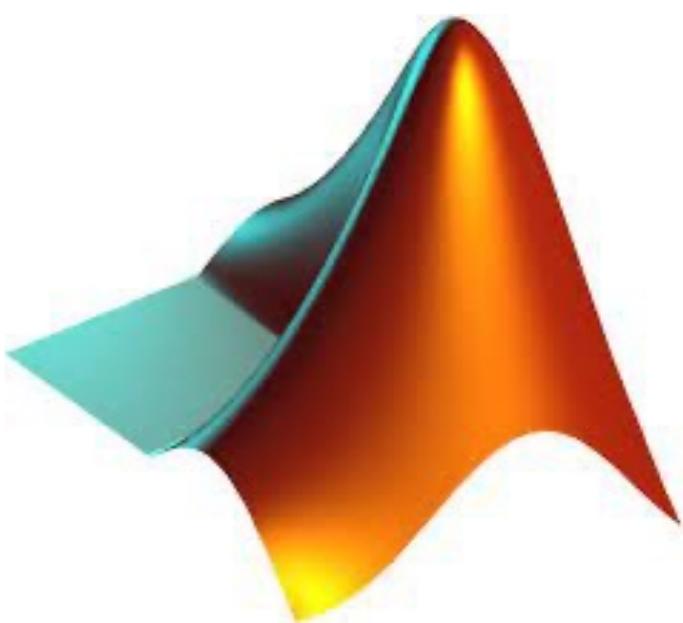
Other codes and brain imaging data:

<http://www.stat.wisc.edu/~mchung/softwares.html>

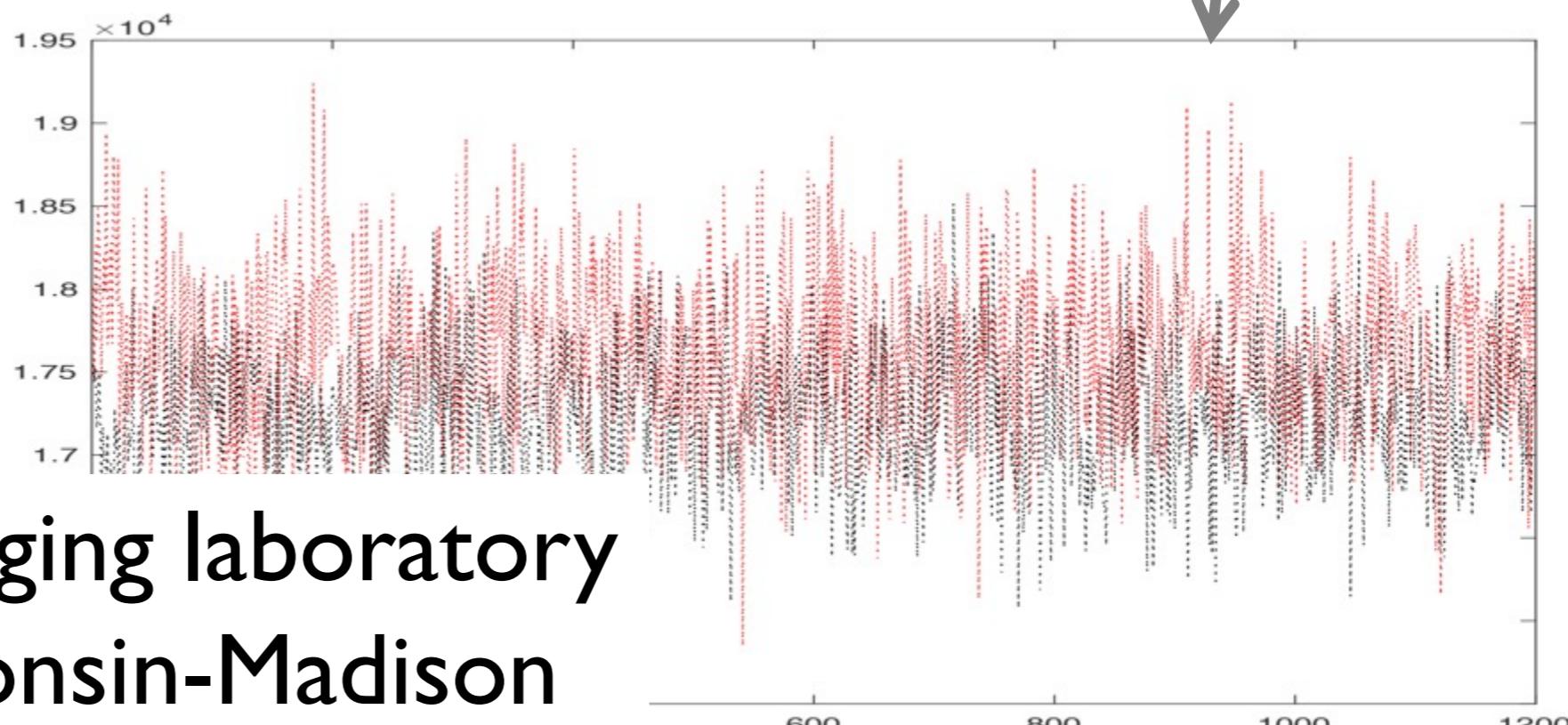
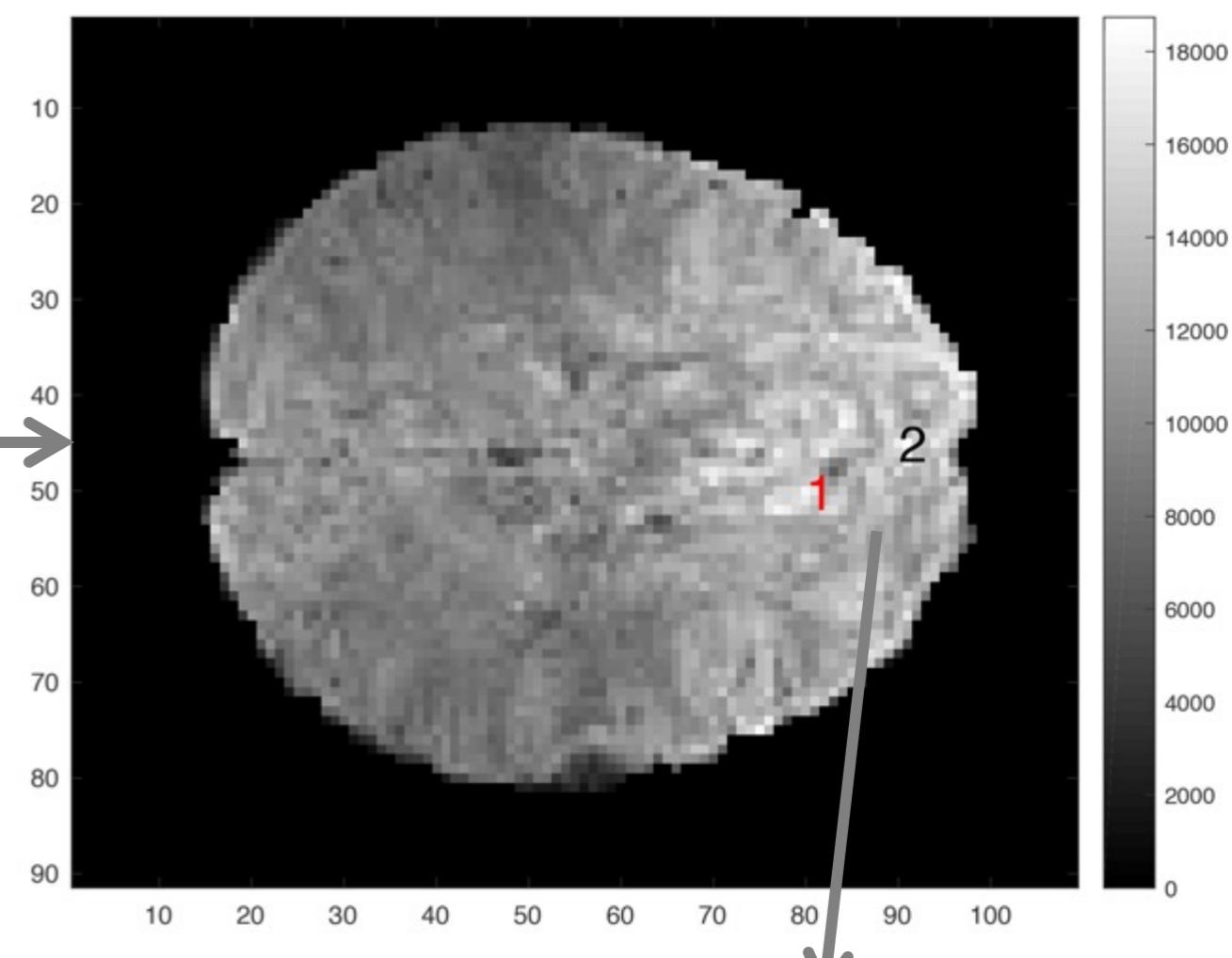
Many published papers have weblink for codes.

We have a library of +5000 custom functions.

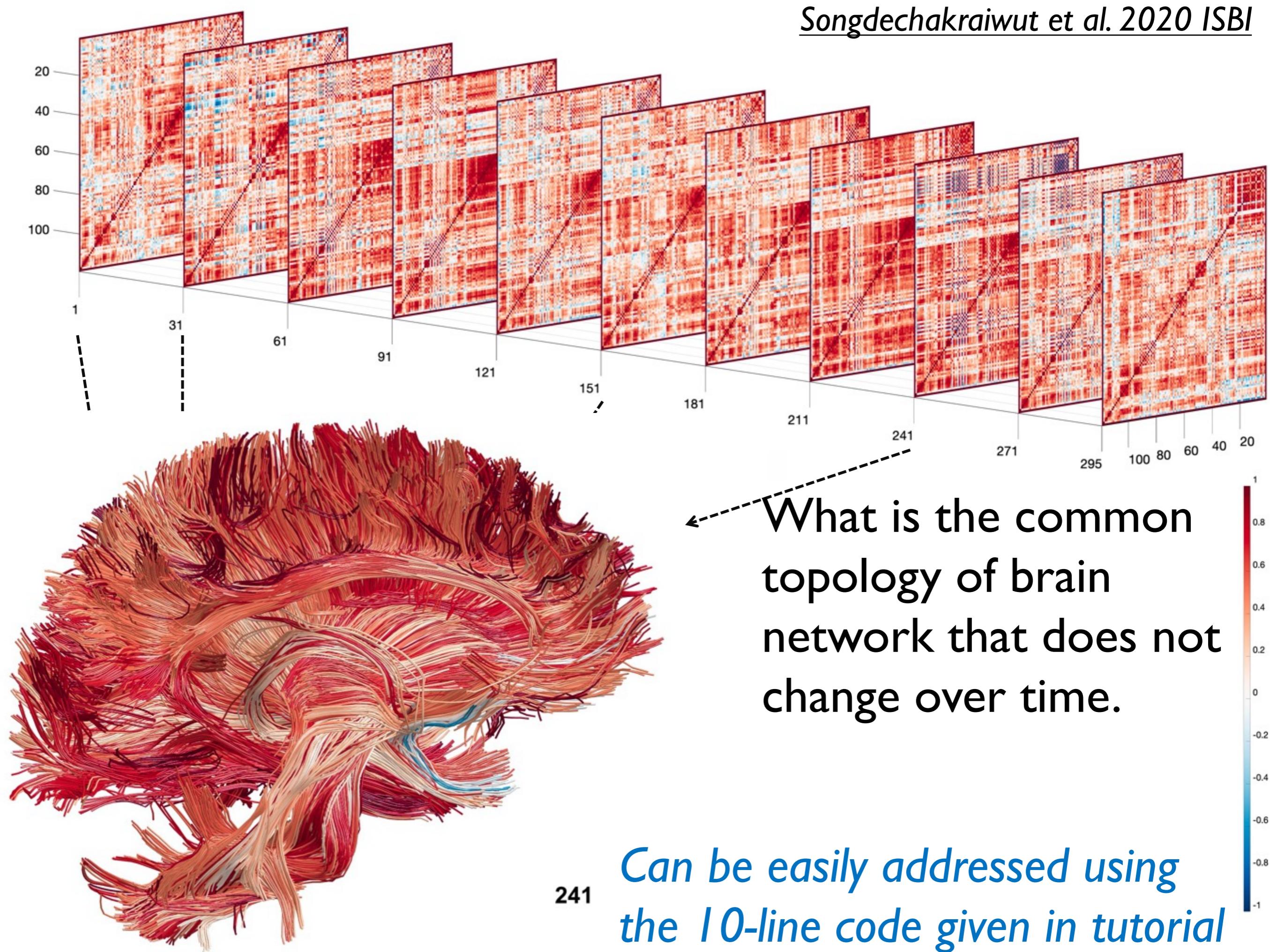
Matlab can call Python libraries  
directly inside Matlab.



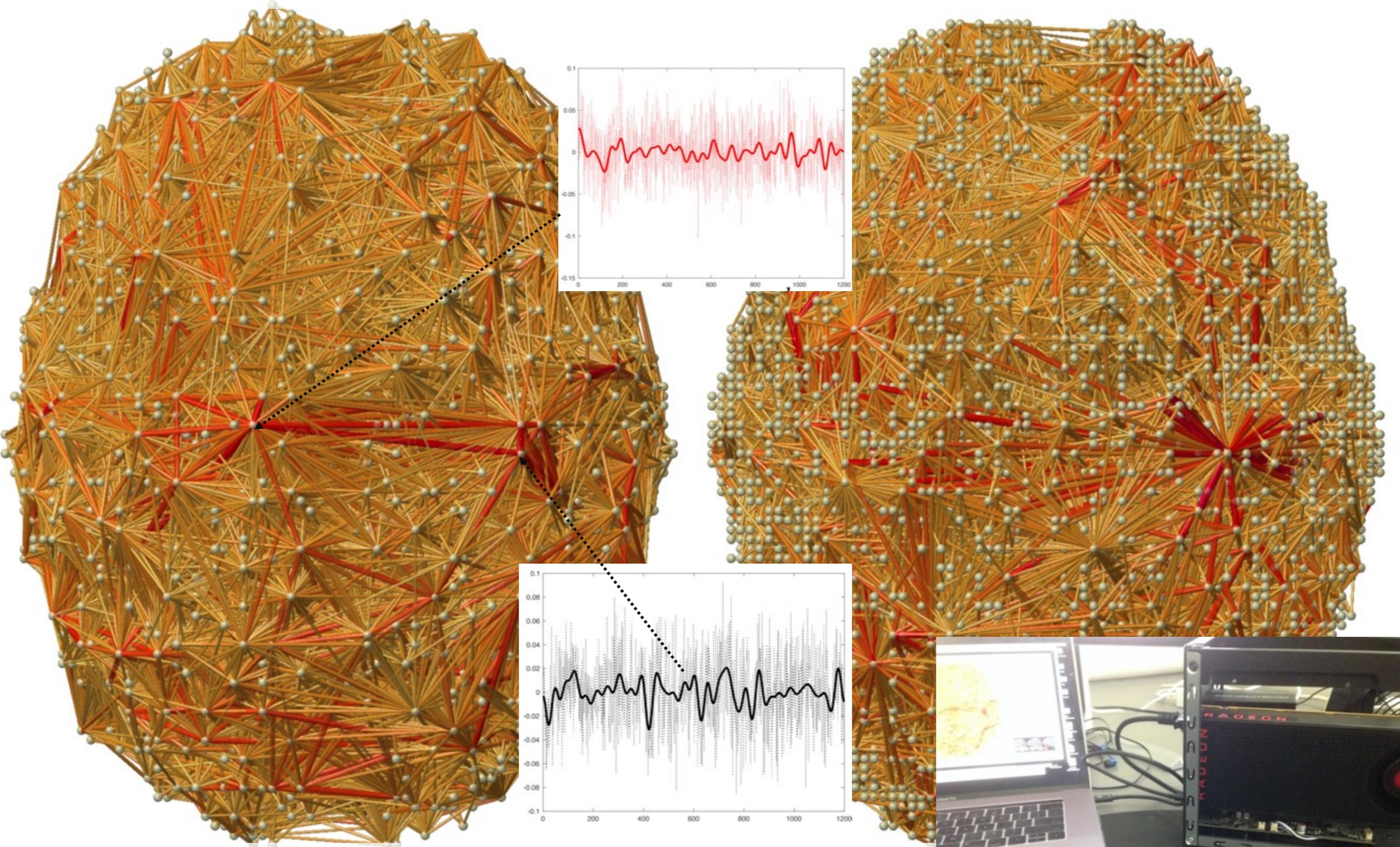
# Resting-state functional magnetic resonance imaging (rs-fMRI)



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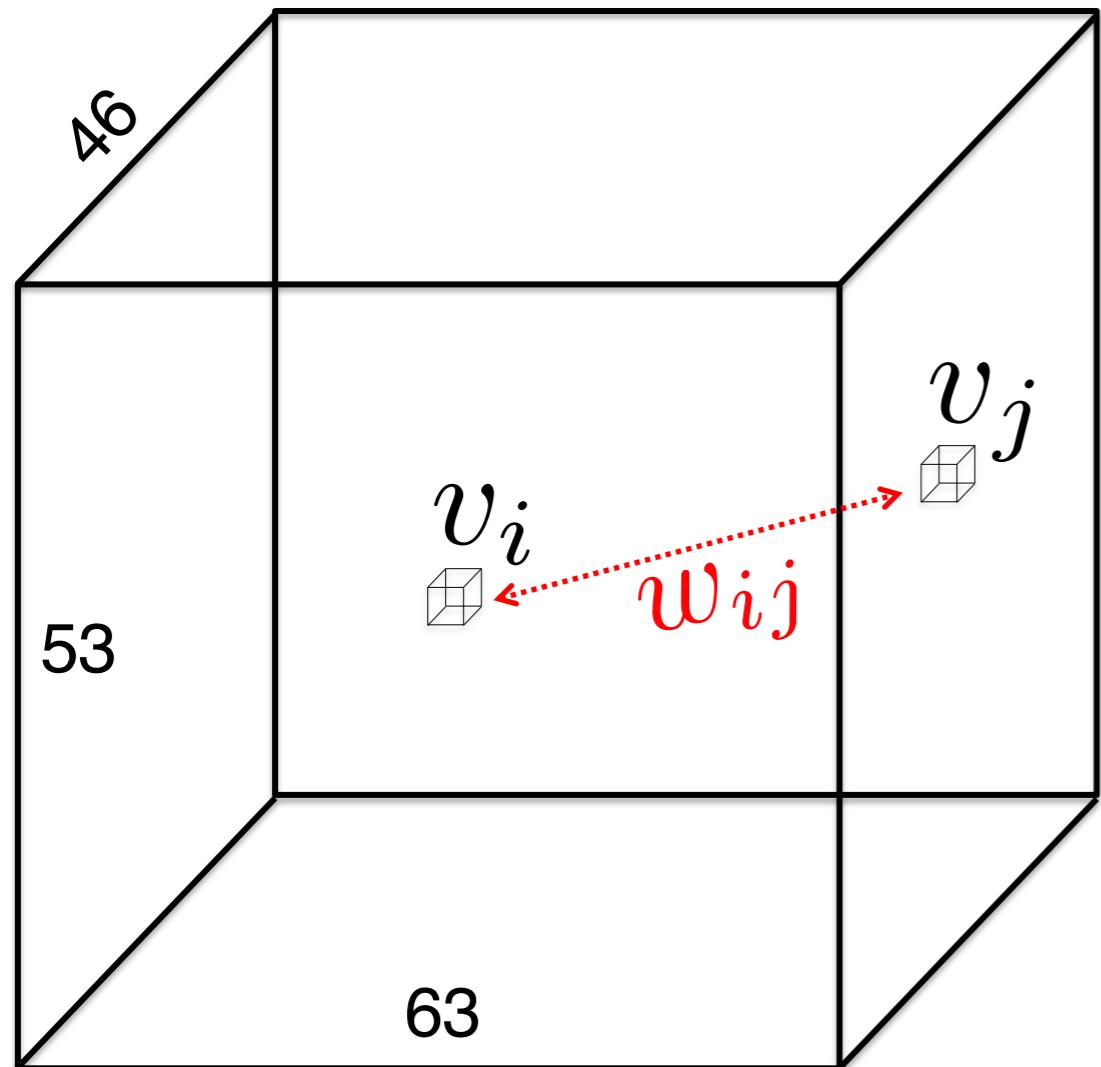
# Correlation brain network at voxel level



Correlation network of 300000 time series  
Complete graph with about  $300000^2/2$  cycles.

GPU

# How big is brain network data?



$p=25972$  voxels (3mm) in the brain  
→  $25972 \times 25972 = 0.67$  billion connections  
5.2GB memory

300000 voxels (1mm)  
→ 90 billion connections  
→ 700 GB memory

$v_i$



Moo K. CHUNG  
2019 Cambridge University Press

Persistent homology computation is slow:  
 $O(n^3)$  rank estimation via Gaussian elimination  
3D problem

## Scalable persistent homology Graph filtrations

$O(n \log n)$  1.5D problem

Concept first introduced in

Lee et al. 2011 MICCAI 302-309

Lee et al. 2012 IEEE Transactions on Medical Imaging 31:2267-2277



Baseline filtration for (brain) network data

# Computing the Shape of Brain Networks Using Graph Filtration and Gromov-Hausdorff Metric

Hyekyoung Lee<sup>1,2,3</sup>, Moo K. Chung<sup>2,6,7</sup>, Hyejin Kang<sup>1,3</sup>,  
Boong-Nyun Kim<sup>5</sup>, and Dong Soo Lee<sup>1,3,4</sup>

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<sup>2</sup> Department of Brain and Cognitive Sciences,

<sup>3</sup> Institute of Radiation Medicine, Medical Research Center,

<sup>4</sup> WCU Department of Molecular Medicine and Biopharmaceutical Sciences,

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College of Medicine, Seoul, Korea

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# Graph Filtrations

Weighted complete graph

$$\mathcal{X} = \begin{matrix} (V, w) \\ \text{Node set} & \text{Edge weight} \end{matrix} \quad w = (w_{ij})$$

Binary graph

$$\mathcal{X}_\epsilon = (V, w_\epsilon)$$

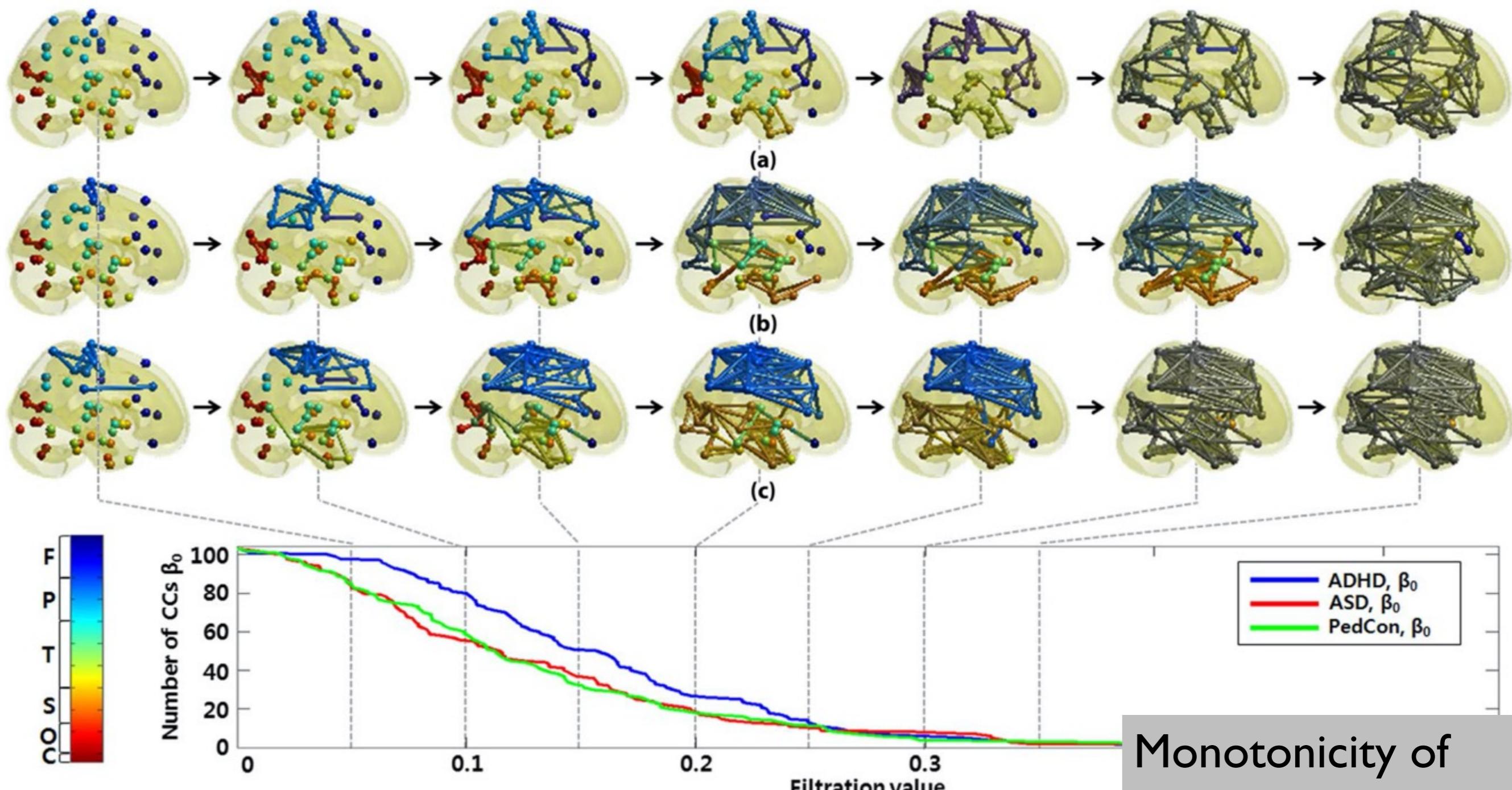
$$w_{\epsilon,ij} = \begin{cases} 1 & \text{if } w_{ij} > \epsilon; \\ 0 & \text{otherwise.} \end{cases}$$

Graph filtration

$$\mathcal{X}_{\epsilon_0} \supset \mathcal{X}_{\epsilon_1} \supset \mathcal{X}_{\epsilon_2} \supset \dots$$

for increased edge weights

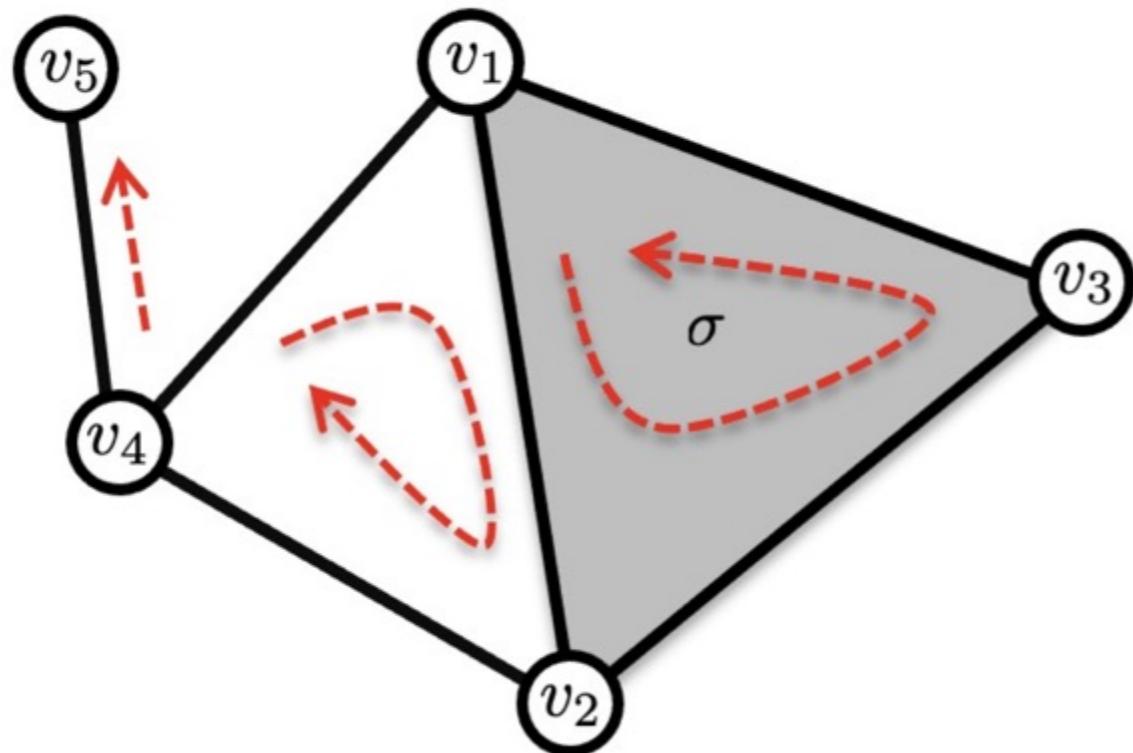
$$\epsilon_0 < \epsilon_1 < \epsilon_2 < \dots$$



Kruskal's algorithm  
for minimum spanning tree  
is used for graph filtration

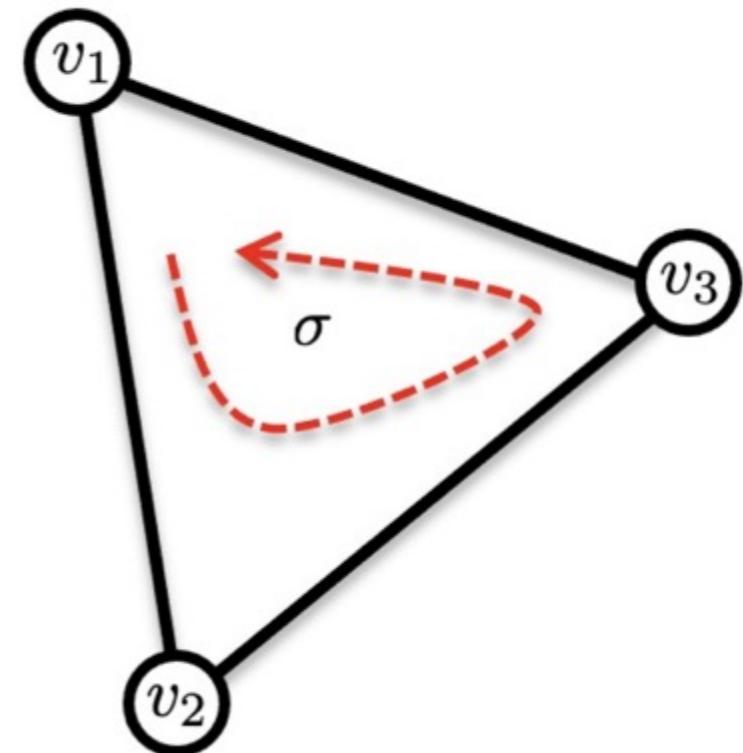
Lee et al. 2012 IEEE Transactions  
on Medical Imaging 31:2267-2277

# Simplicial complex vs. Graph



$\partial_2$

Boundary  
operation



Pairwise  
interaction

High-order  
interaction

# Rips filtration

vs.

# graph filtration

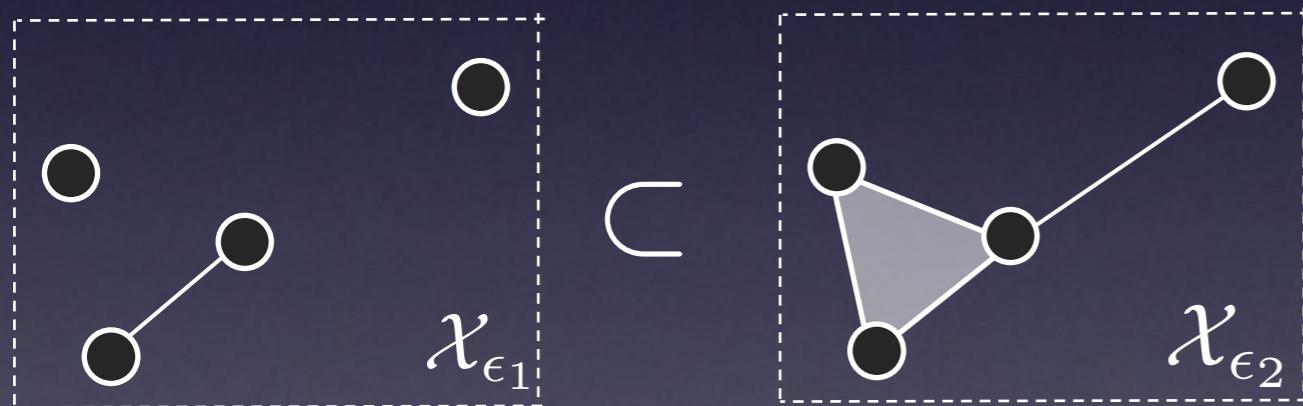
Metric space

$$\mathcal{X} = (V, w) \quad w = (w_{ij})$$

Node set      Metric

$$w_{ik} < w_{ij} + w_{jk}$$

Rips complex = Simplicial complex



Rips filtration

$$\mathcal{X}_{\epsilon_0} \subset \mathcal{X}_{\epsilon_1} \subset \mathcal{X}_{\epsilon_2} \subset \dots$$

for increased radius

$$\epsilon_0 < \epsilon_1 < \epsilon_2 < \dots$$

Weighted graph

$$\mathcal{X} = (V, w) \quad w = (w_{ij})$$

Node set      Edge weight

Binary graph = 1-skeleton



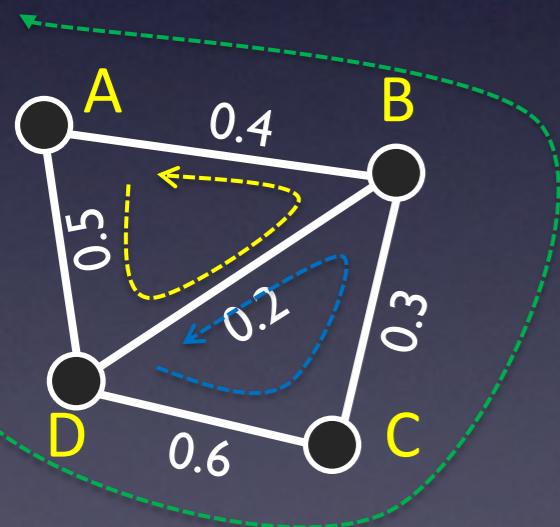
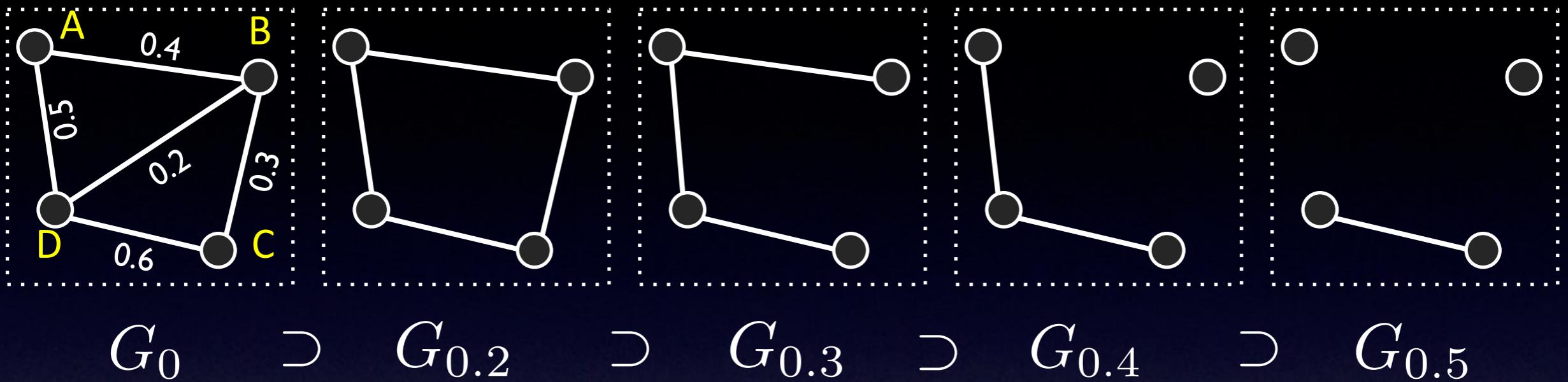
Graph filtration

$$\mathcal{X}_{\epsilon_0} \supset \mathcal{X}_{\epsilon_1} \supset \mathcal{X}_{\epsilon_2} \supset \dots$$

for increased edge weights

$$\epsilon_0 < \epsilon_1 < \epsilon_2 < \dots$$

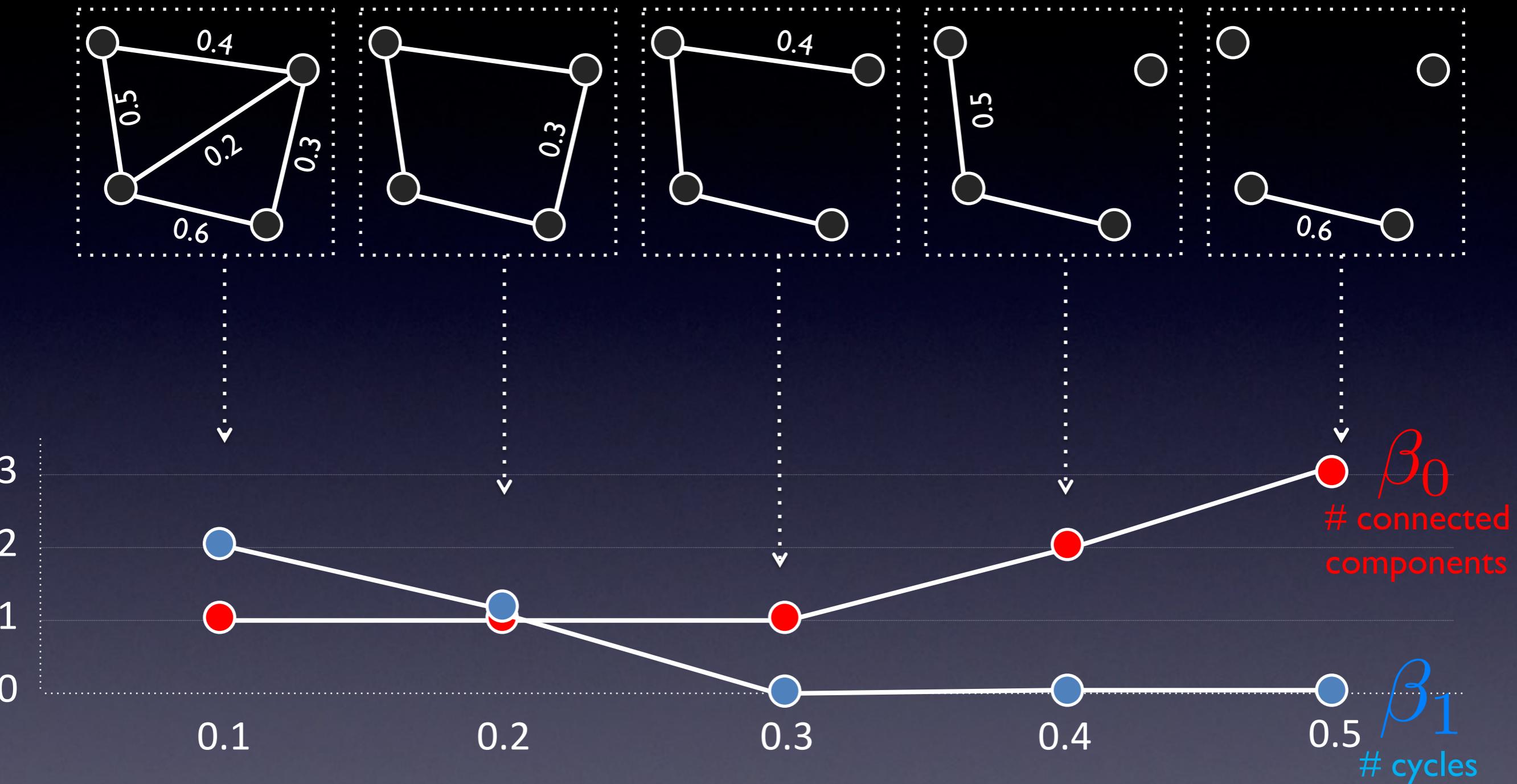
# Graph filtration



$\text{ADCD} = \text{ADB} + \text{DCB} \rightarrow \text{vector space}$

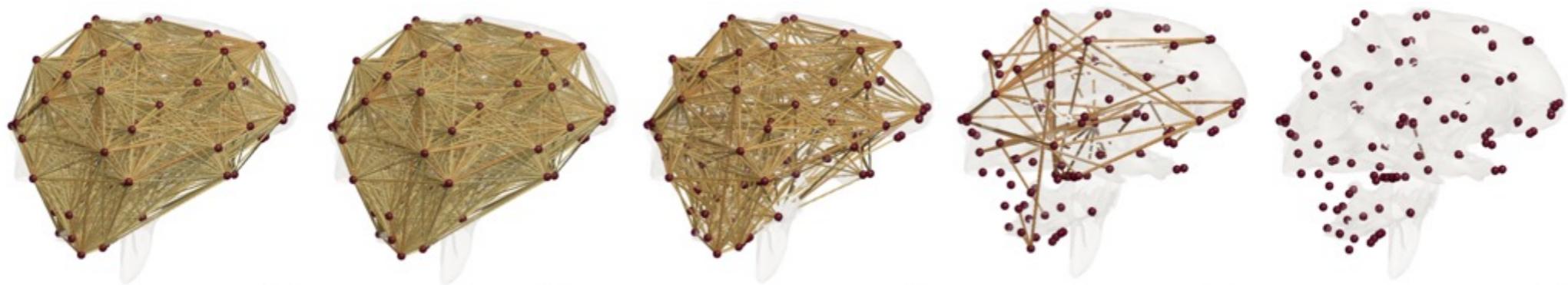
Can we have  
monotonicity of betti-1?

# Theorem I: Monotonicity of Betti numbers over graph filtration



# Genetic difference in brain network

Identical  
twins

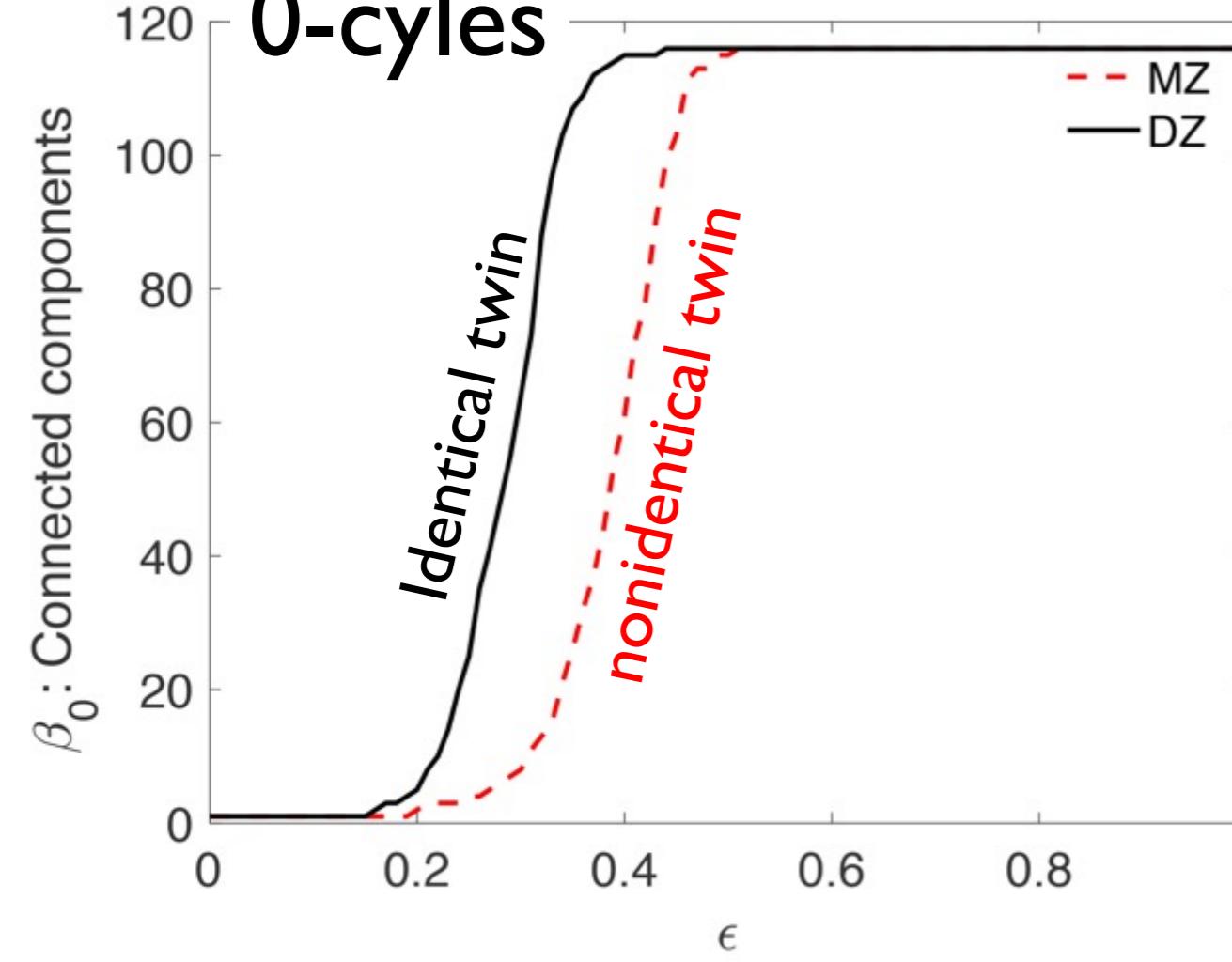


0.1 0.2 0.3 0.4 0.5

Nonidentical  
twins



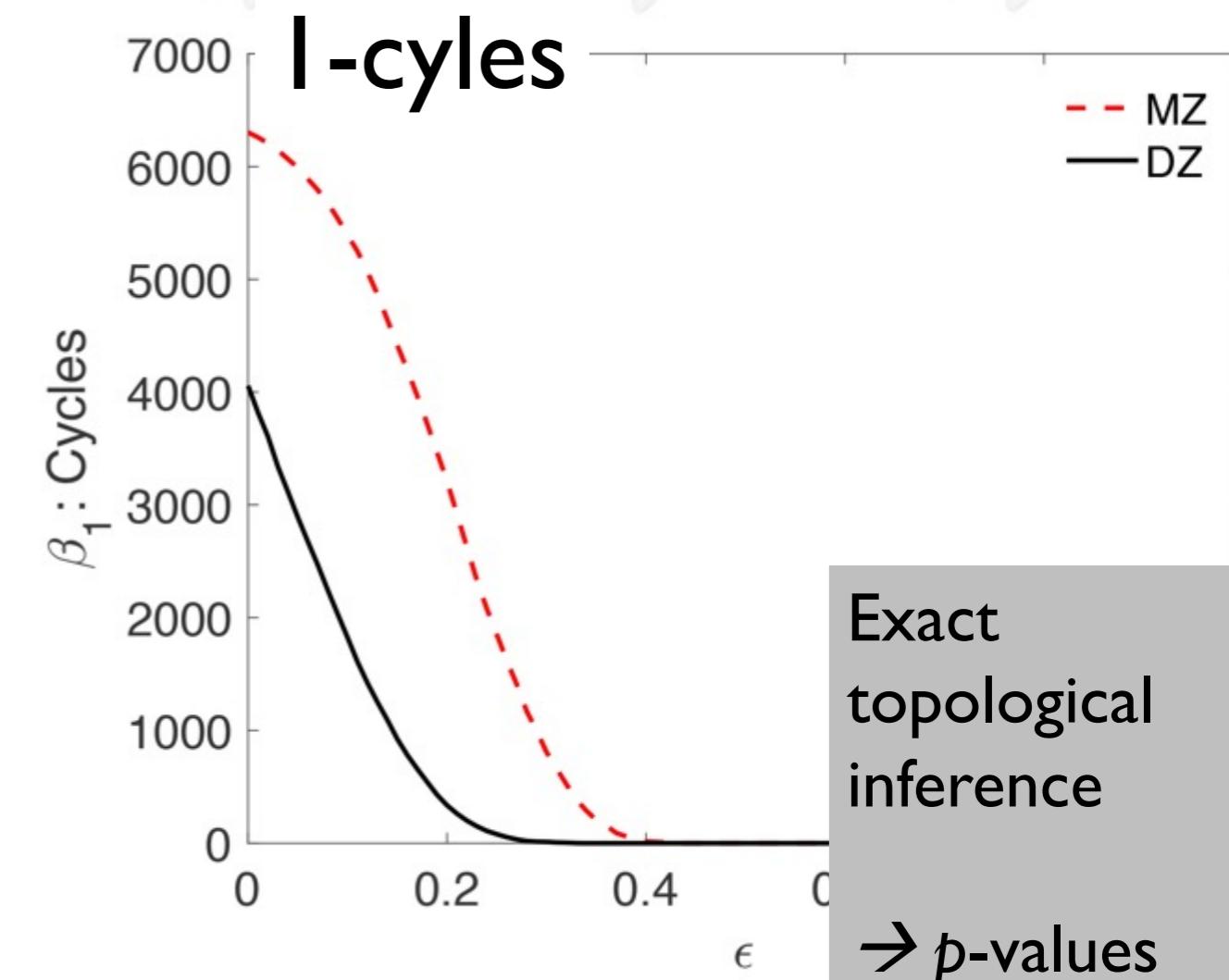
0-cyles



*Identical twin*

*nonidentical twin*

1-cyles

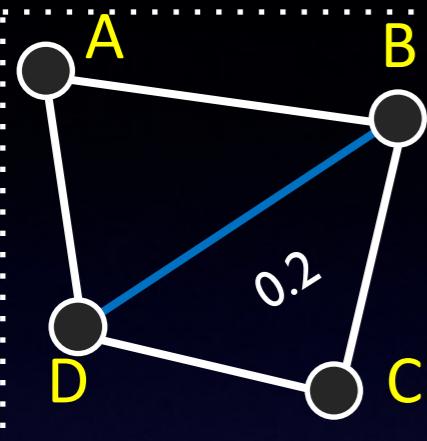


Exact  
topological  
inference

$\rightarrow p$ -values

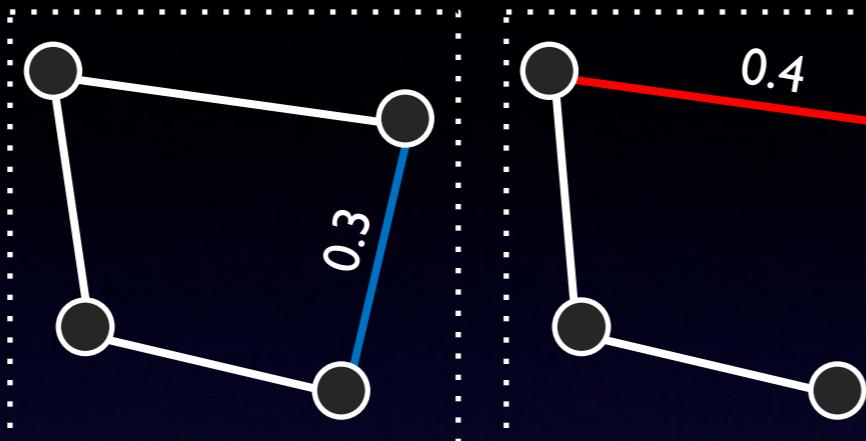
# Theorem 2: Birth & death decomposition

$H_1$  Edges destroy cycles



$$\#(H_1) = 1 + \frac{|V|(|V| - 3)}{2}$$

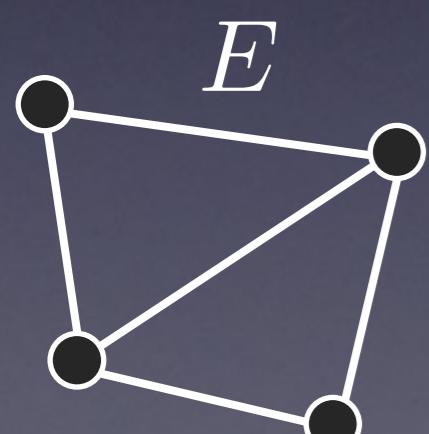
$H_0$  Edges create components



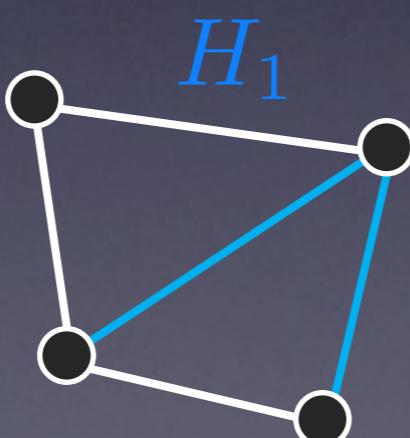
$$\#(H_0) = |V| - 1$$

$$\#(E) = \frac{|V|(|V| - 1)}{2}$$

Maximum spanning tree

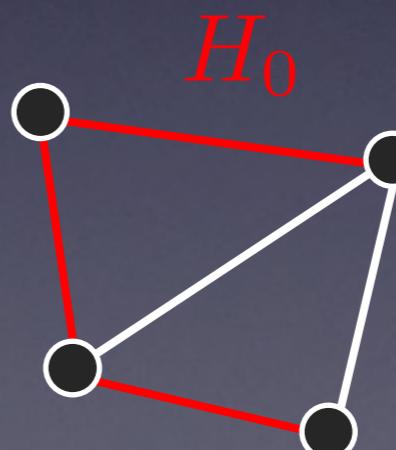


=



$H_1$

$\cup$

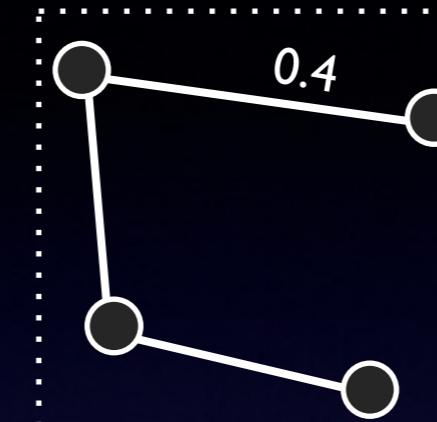
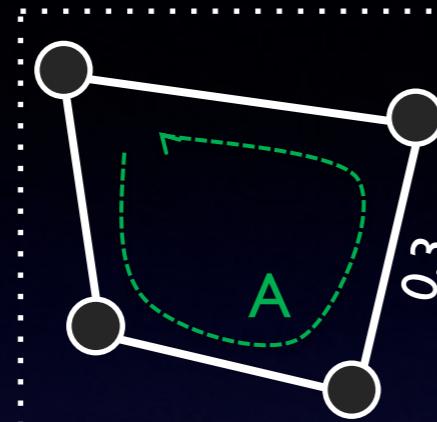
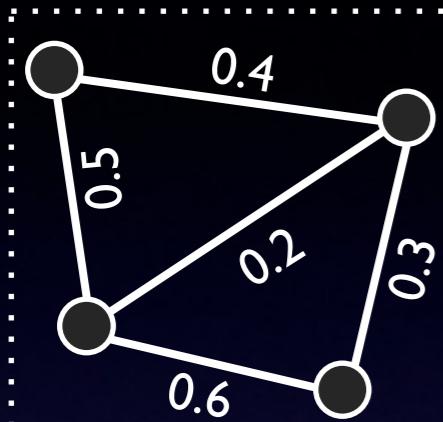


$H_0$

$O(|E| \log |V|)$

# Persistence = Life time (death – birth) of a feature

Edges destroy cycles

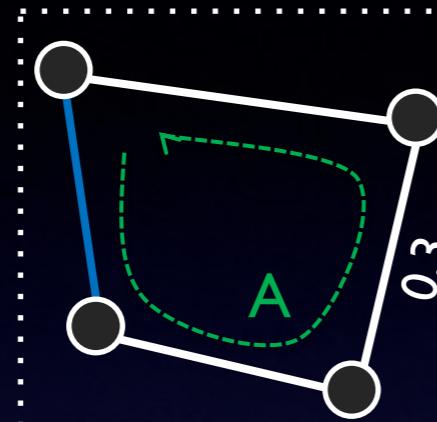
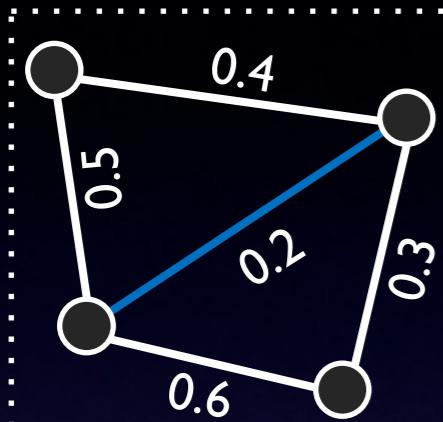


Edges create components

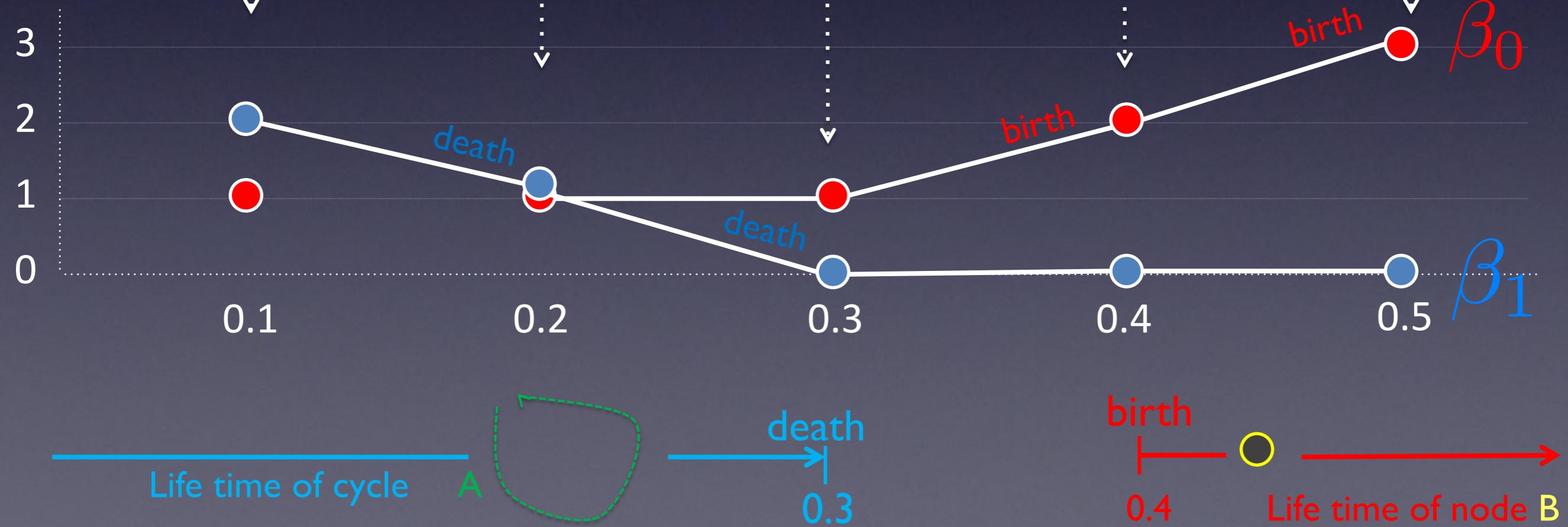
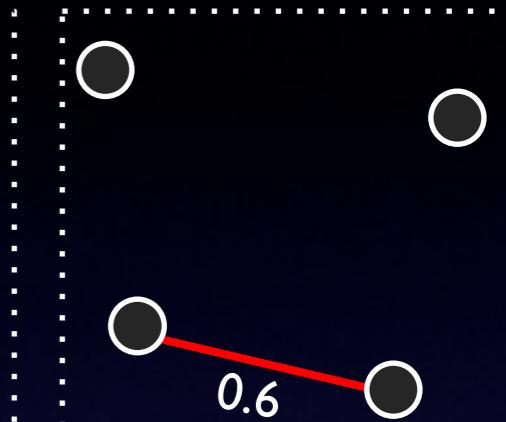
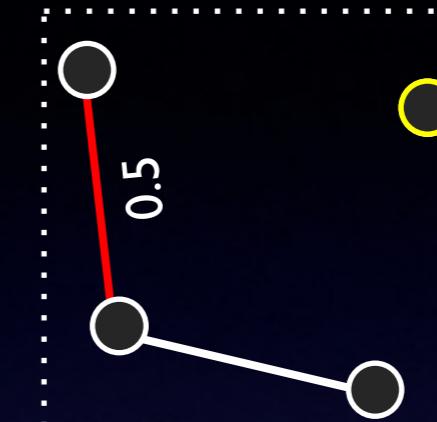


# Persistence = Life time (death – birth) of a feature

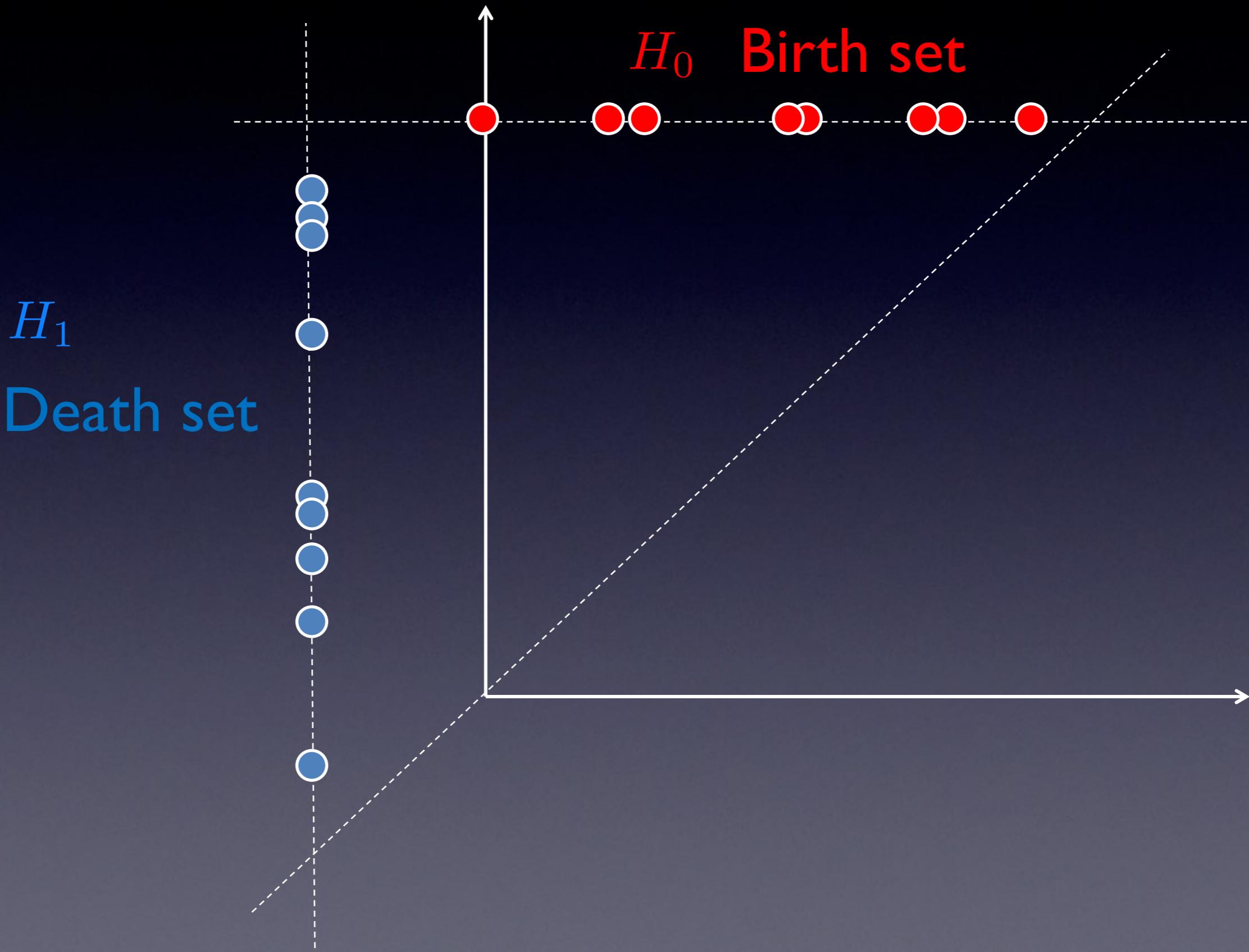
Edges destroy cycles



Edges create components

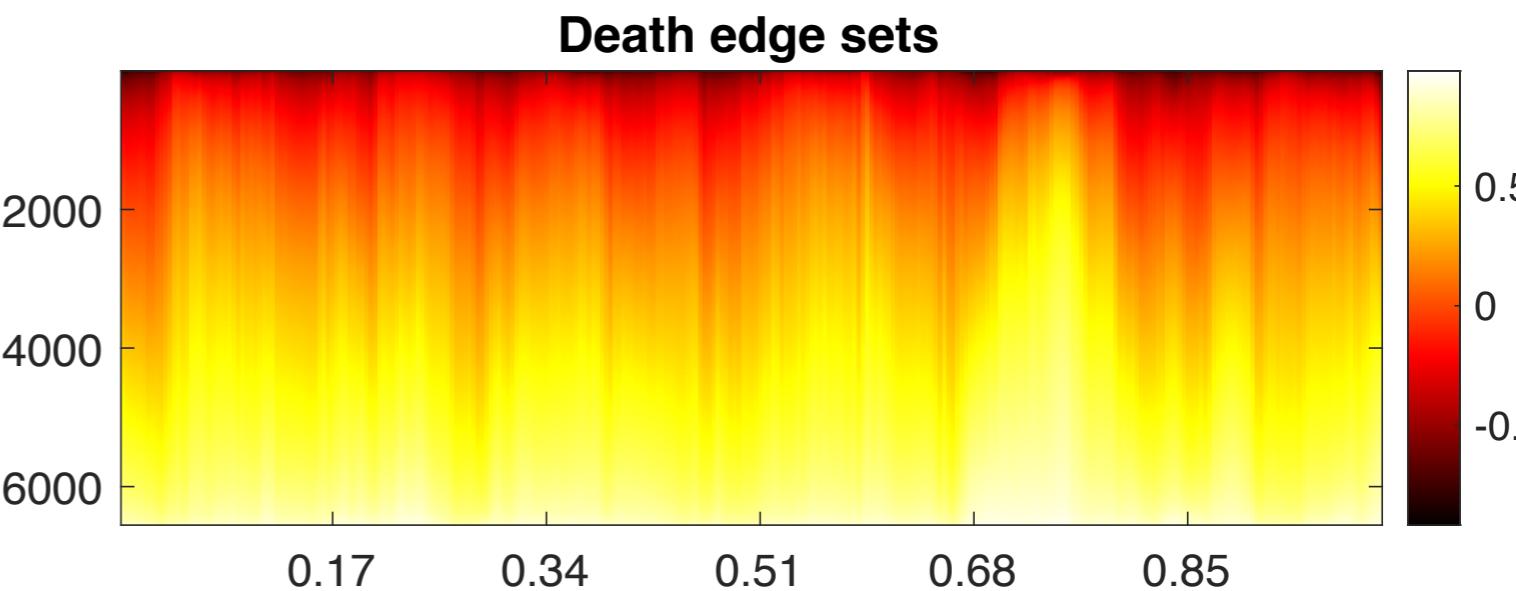
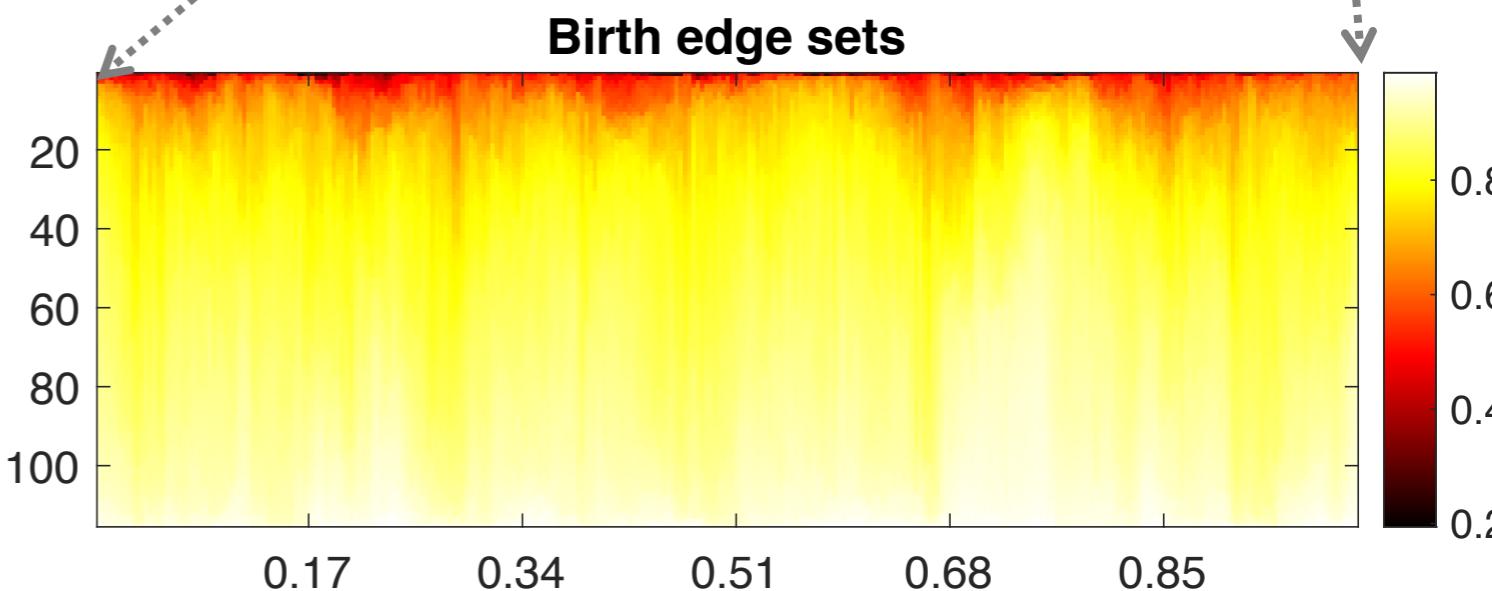
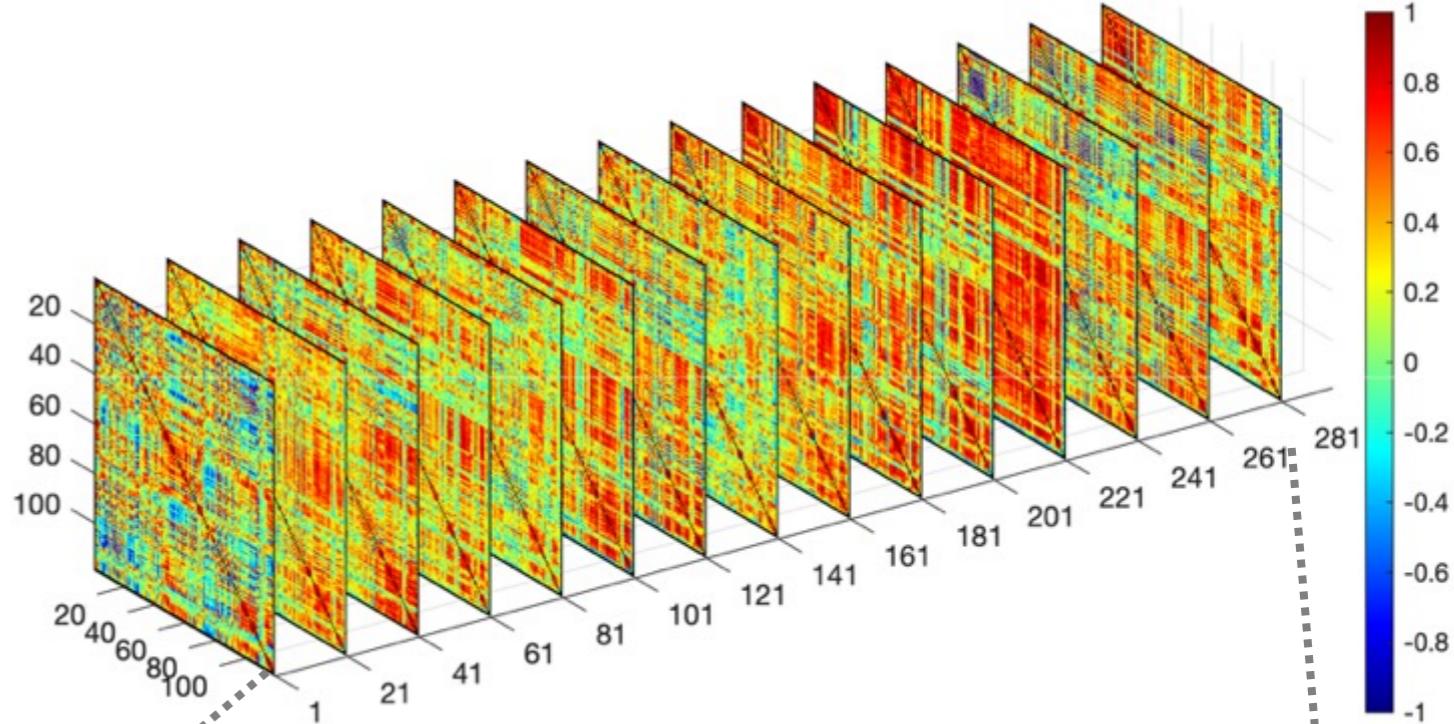


# Persistence diagram for graph filtrations



# Dynamically changing correlation matrices from functional brain network

Time series of birth & death edge sets



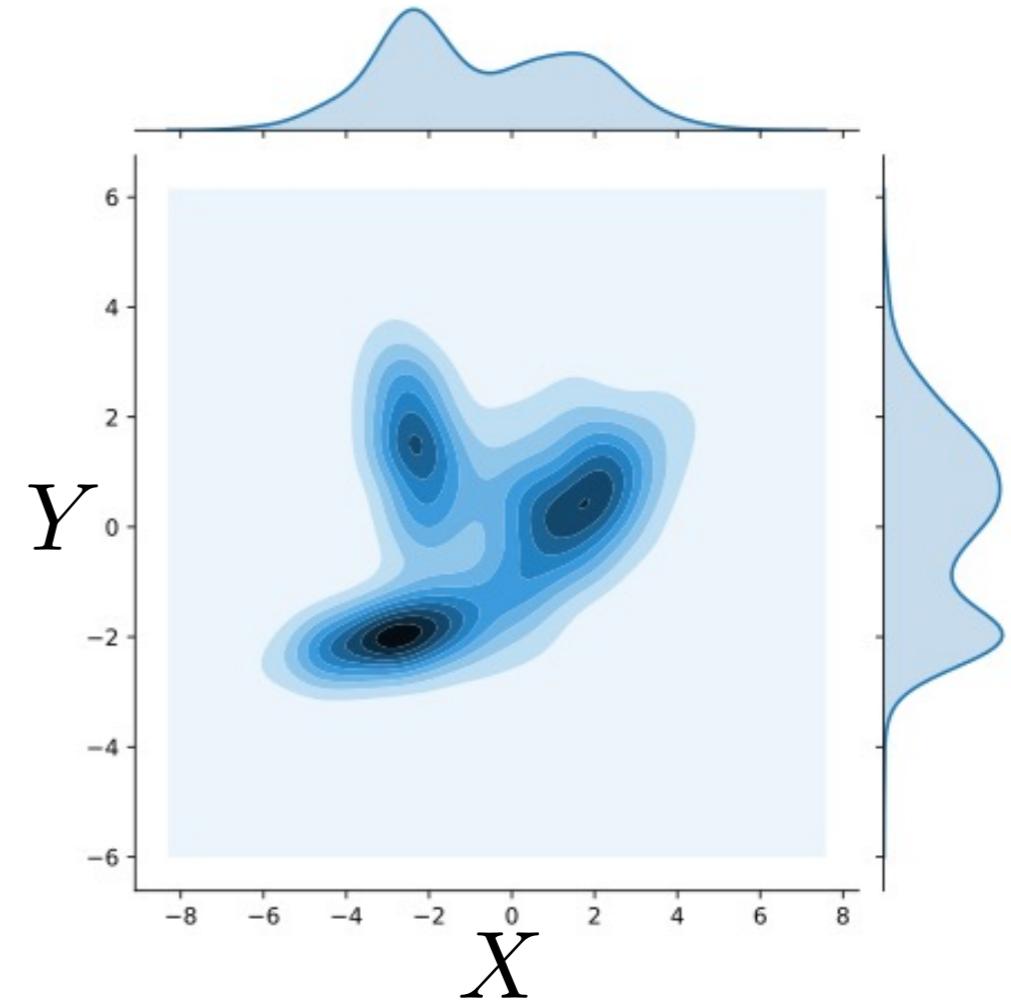
# 2-Wasserstein distance

Random variables:  $X \sim f_1$      $Y \sim f_2$

$$\mathcal{D}(X, Y) = \left( \inf \mathbb{E} \|X - Y\|^2 \right)^{1/2}$$

Infinium taken over all  
possible joint distributions

*Nonunique joint  
distribution*



# 2-Wasserstein distance on persistent diagram

Persistent  
diagrams

$$P_1 = \{x_1, \dots, x_q\}$$

$$P_2 = \{y_1, \dots, y_q\}$$

Empirical distributions

$$f_1(x) = \frac{1}{q} \sum_{i=1}^q \delta(x - x_i)$$

$$f_2(y) = \frac{1}{q} \sum_{i=1}^q \delta(y - y_i)$$

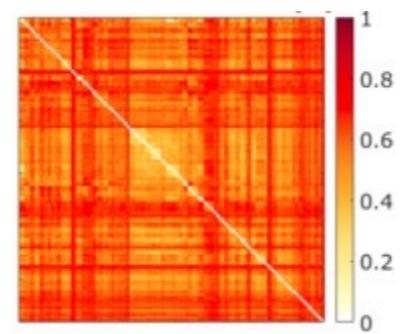


$$\mathcal{D}(X, Y) = \inf_{\psi: P_1 \rightarrow P_2} \left( \sum_{x \in P_1} \|x - \psi(x)\|^2 \right)^{1/2}$$

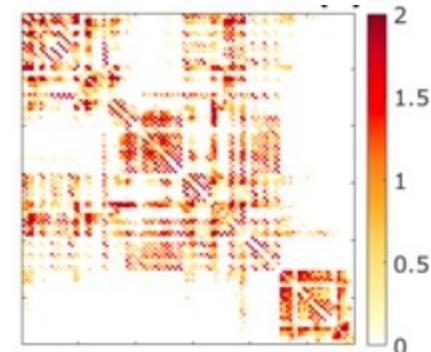
Assignment problem: Hungarian algorithm  $\mathcal{O}(q^3)$

# Wasserstein distance on the PD of graph filtration

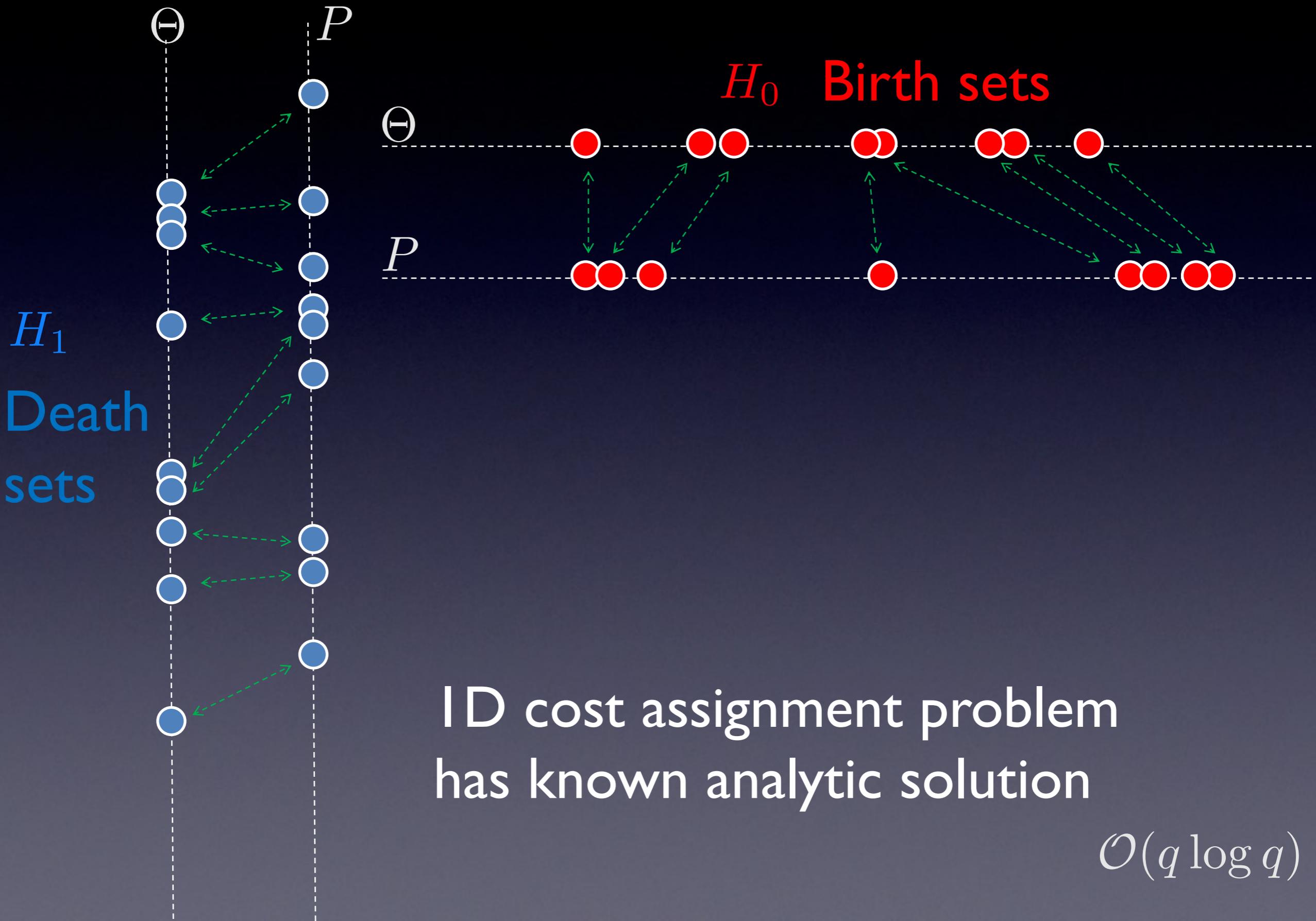
$$\Theta = (V^\Theta, w^\Theta)$$



$$P = (V^P, w^P)$$



# Wasserstein distance for graph filtrations



## Theorem 3 Wasserstein distance on graph filtrations

$$\begin{aligned}\mathcal{L}_{0D}(\Theta, P) &= \min_{\tau} \sum_{b \in E_0} [b - \tau(b)]^2 \\ &= \sum_{b \in E_0} [b - \tau_0^*(b)]^2\end{aligned}$$

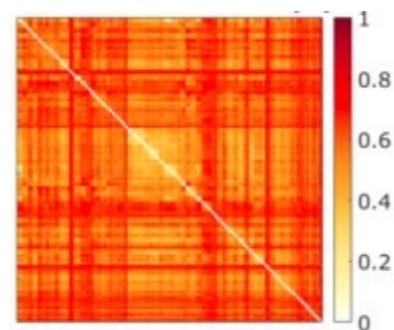
$\tau_0^*$  :The  $i$ -th smallest birth value to the  $i$ -th smallest birth value

$$\begin{aligned}\mathcal{L}_{1D}(\Theta, P) &= \min_{\tau} \sum_{d \in E_1} [d - \tau(d)]^2 \\ &= \sum_{d \in E_1} [d - \tau_1^*(d)]^2\end{aligned}$$

$\tau_1^*$  :The  $i$ -th smallest death value to the  $i$ -th smallest death value

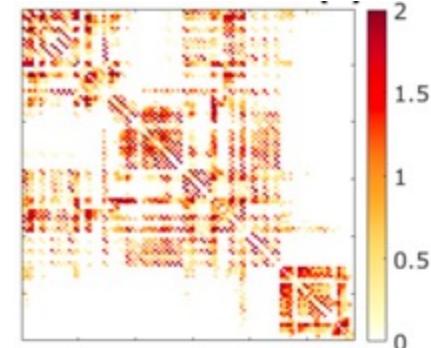
# 2-Wasserstein distance on graphs

$$\Theta = (V^\Theta, w^\Theta)$$



bijection  
 $\tau$

$$P = (V^P, w^P)$$

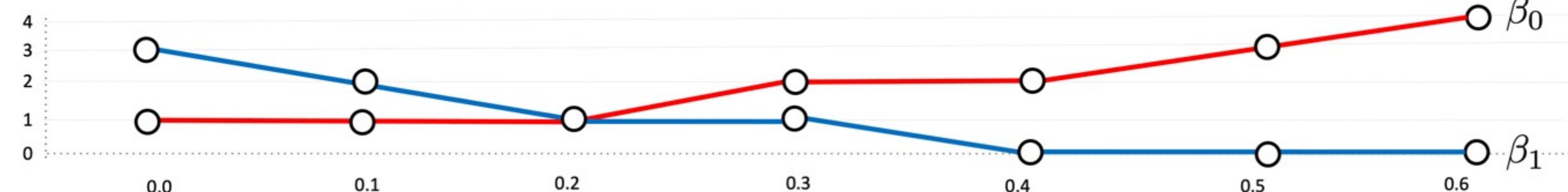
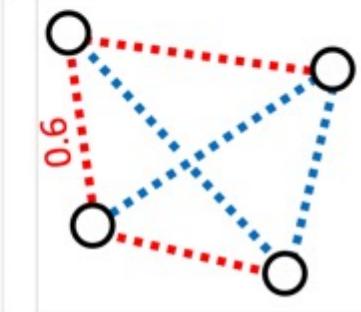
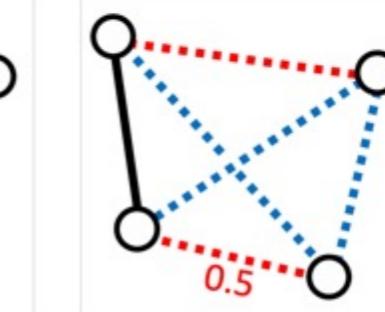
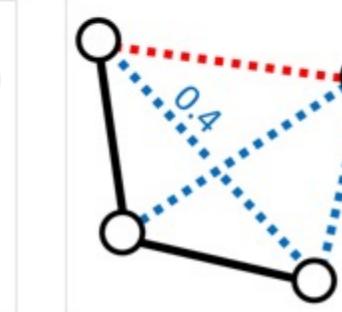
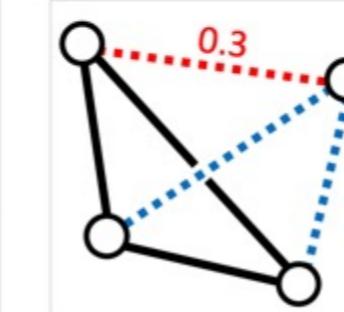
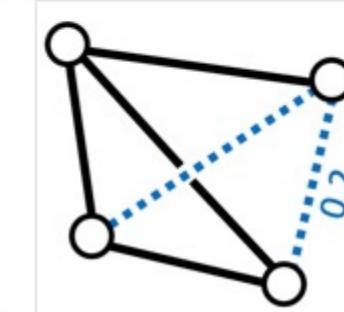
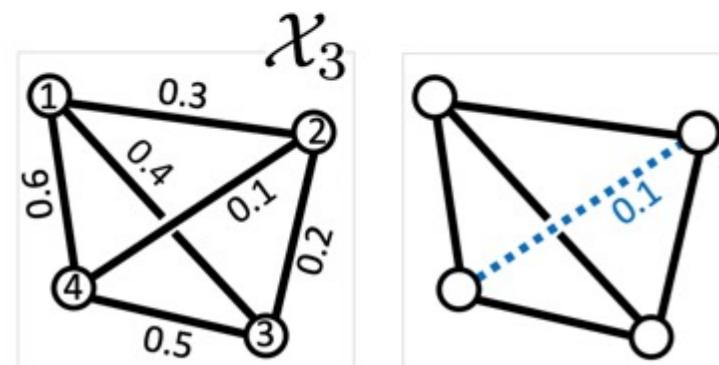
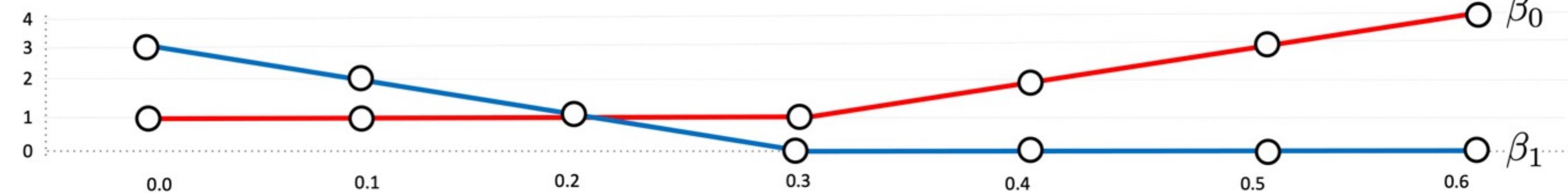
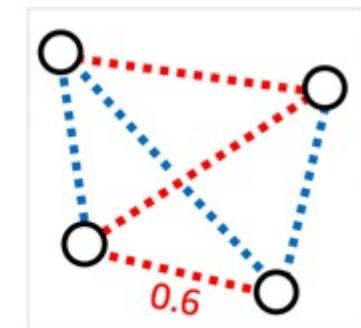
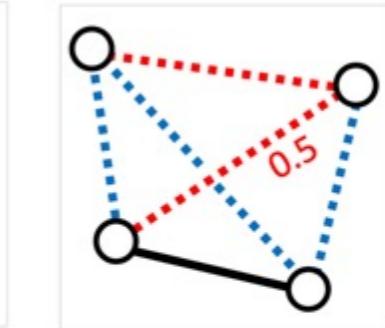
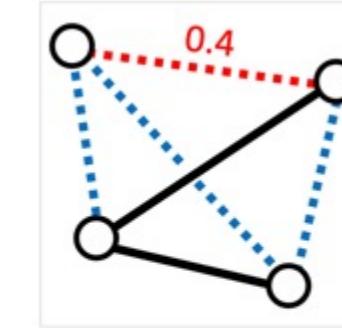
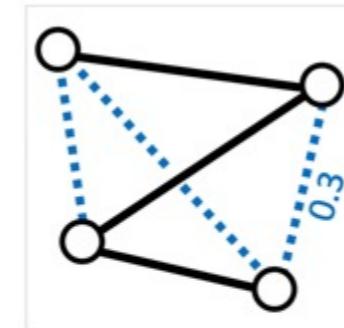
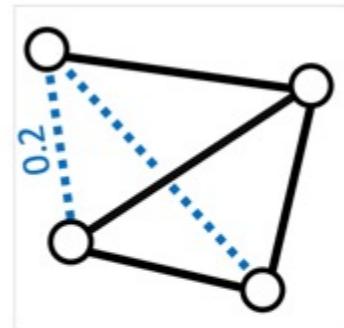
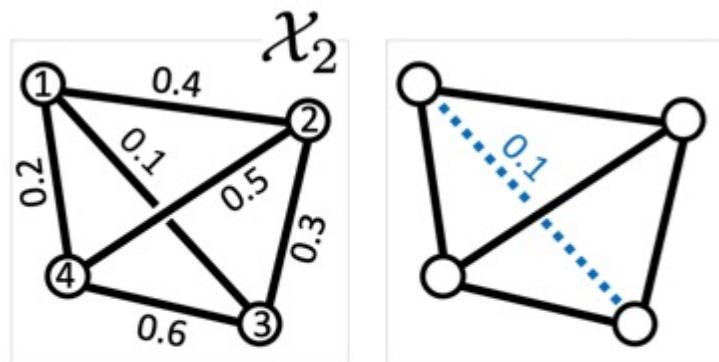


$$\mathcal{L}_{top}(\Theta, P) = \mathcal{L}_{0D}(\Theta, P) + \mathcal{L}_{1D}(\Theta, P)$$

Gives bijection of edges between graphs

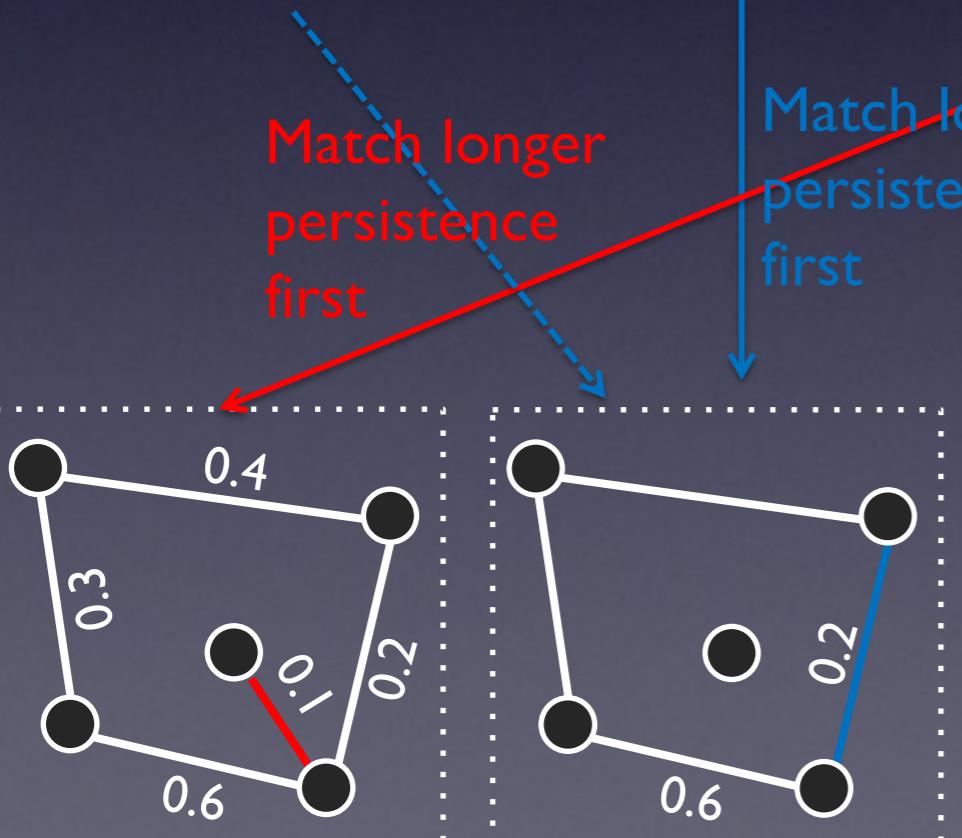
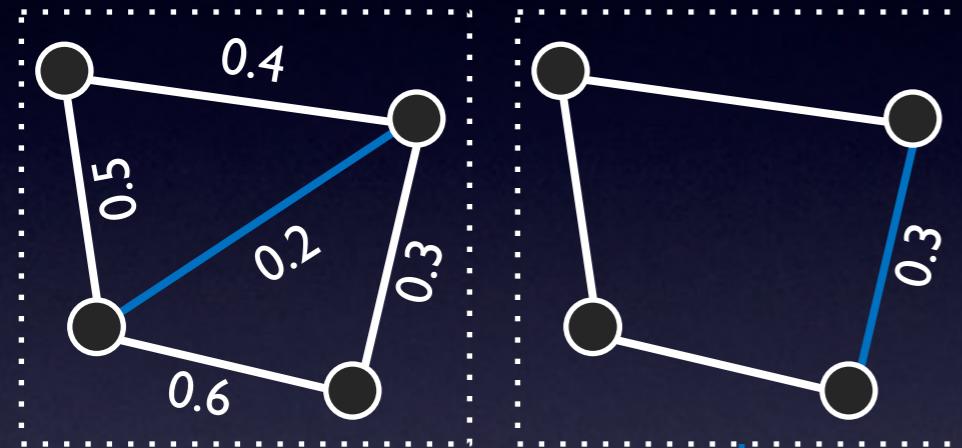
# Wasserstein graph matching

Red edges = MST



# Data augmentation for different network sizes

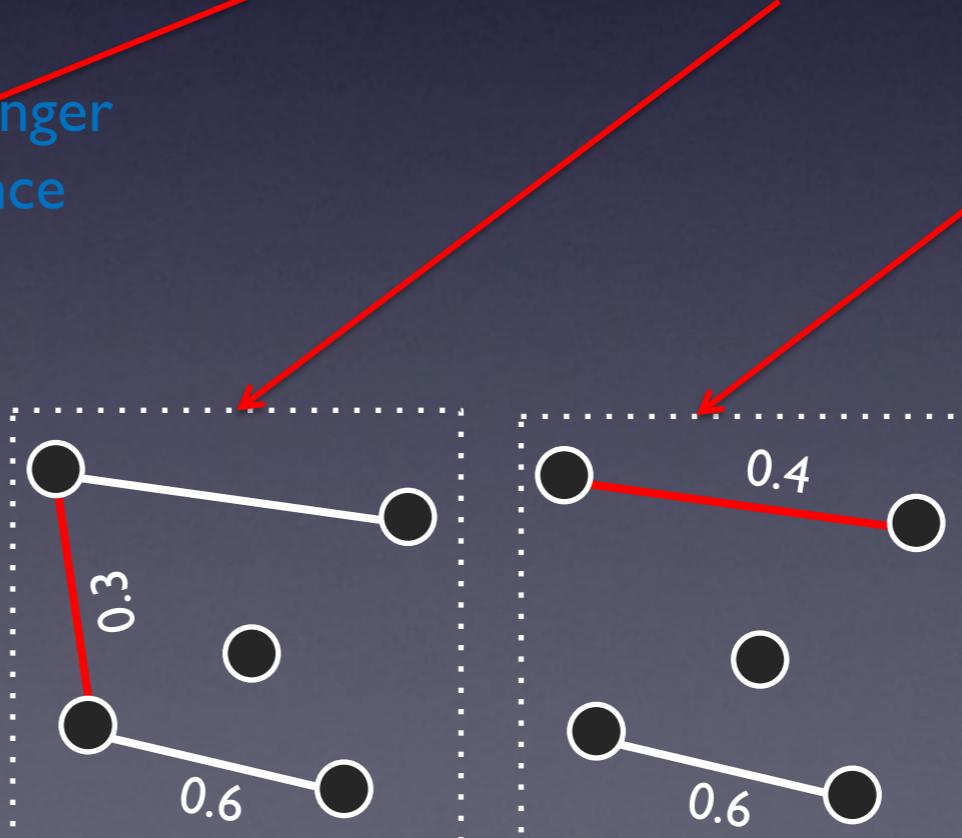
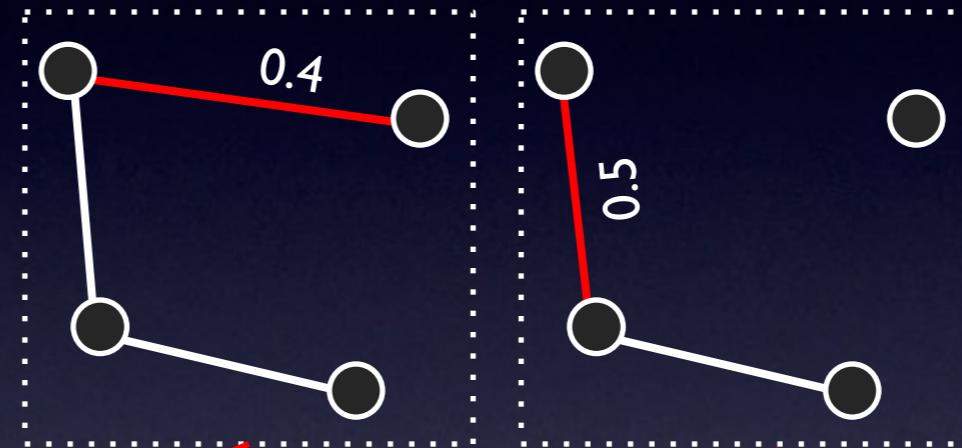
$H_1$  Edges destroy cycles



Match longer  
persistence  
first

Match longer  
persistence  
first

$H_0$  Edges create components

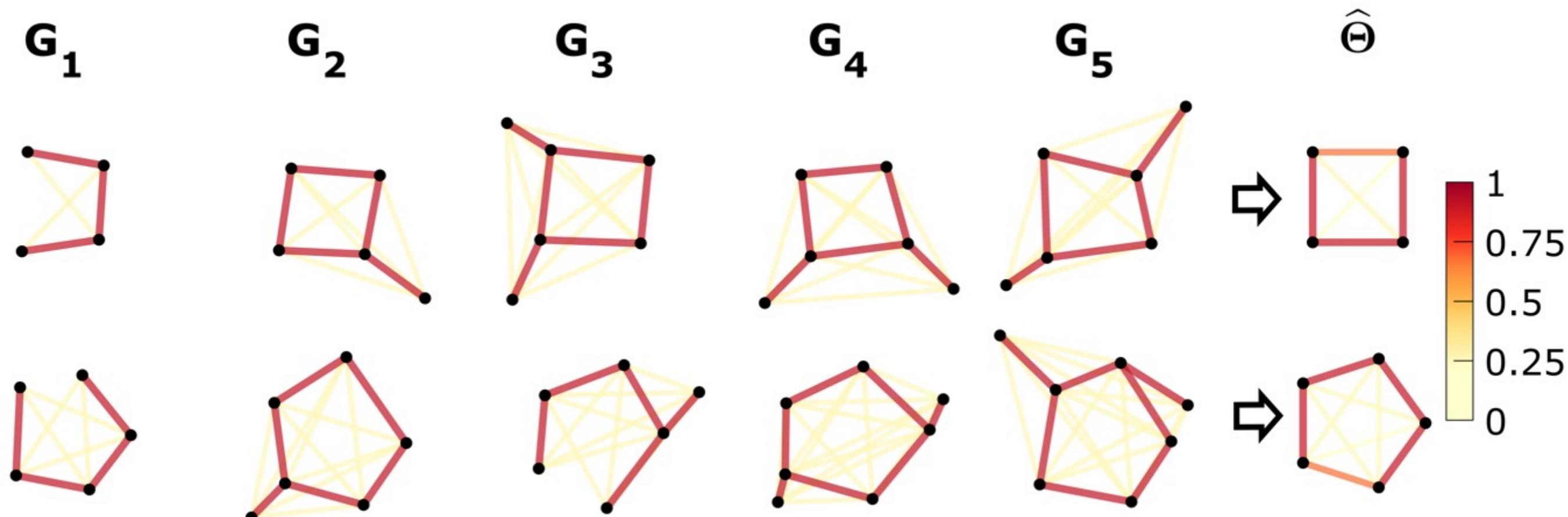


# Wassertein graph mean

$$\hat{\Theta} = \arg \min_{\Theta} \sum_{k=1}^n \mathcal{L}_{top}(\Theta, G_k)$$

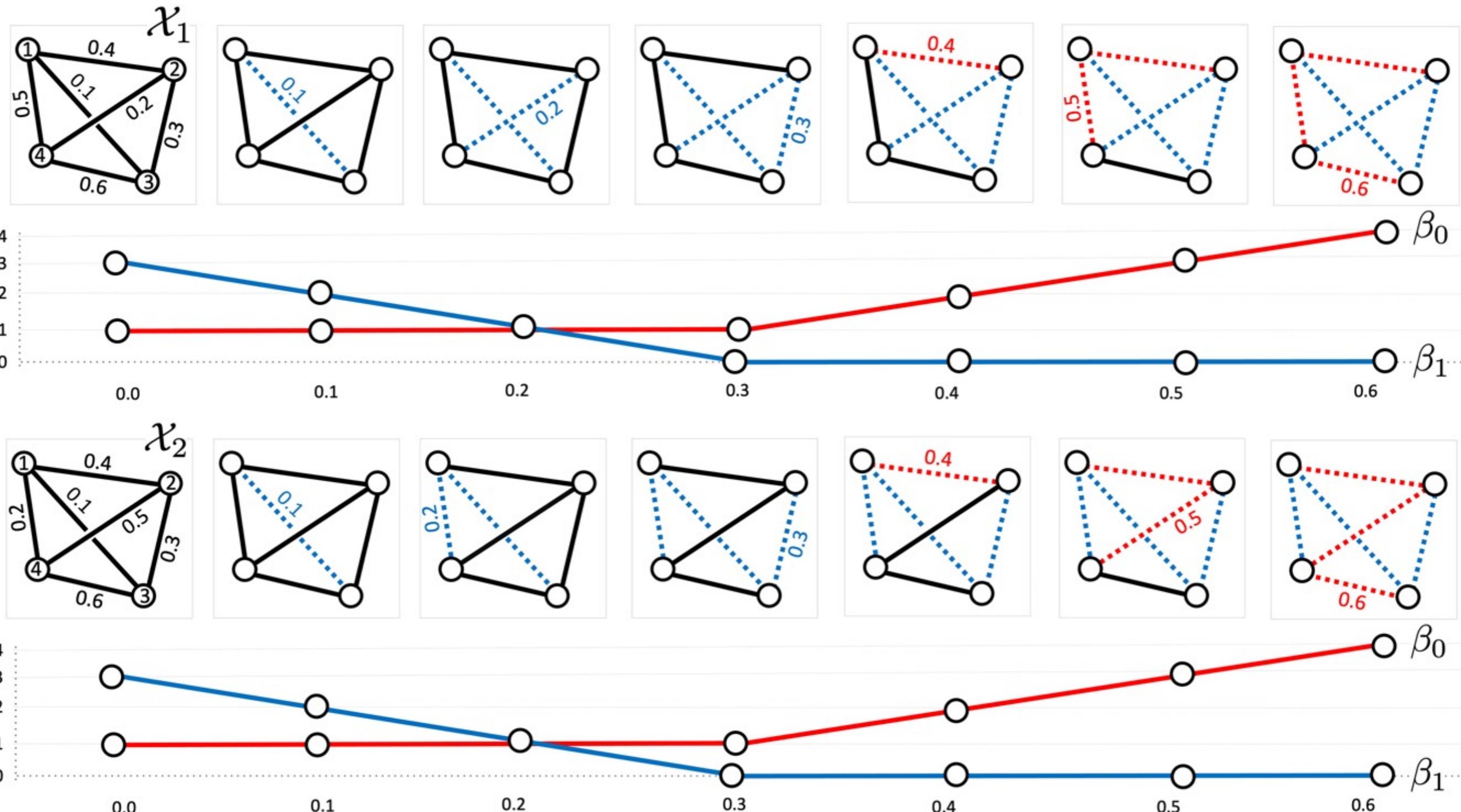
$$\mathcal{L}_{top}(\Theta, P) = \mathcal{L}_{0D}(\Theta, P) + \mathcal{L}_{1D}(\Theta, P)$$

Death values of  $\Theta$  are given by averaging the sorted death values of all the networks  $G_k$ .



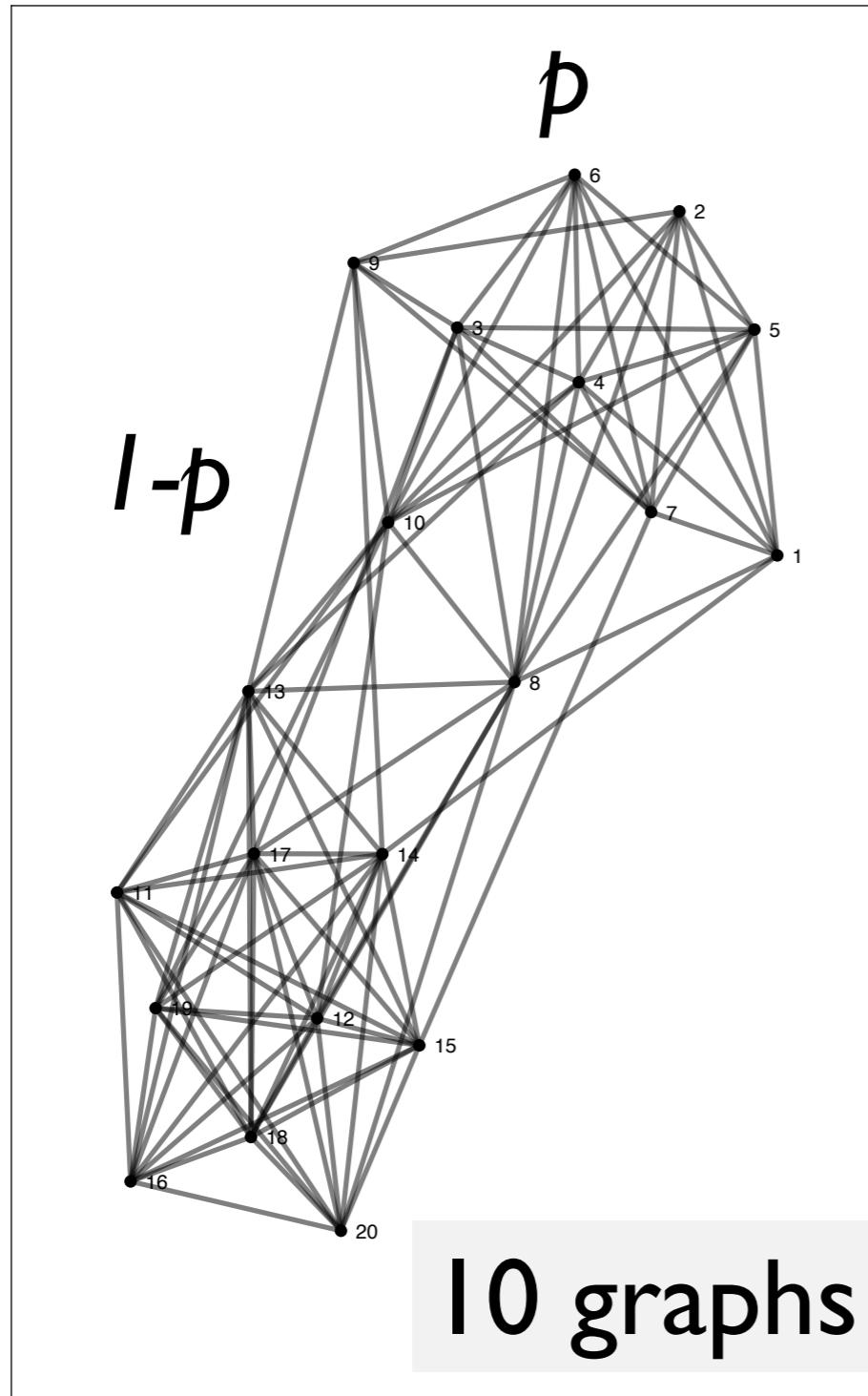
*Graph mean is not uniquely defined*

# Visual proof: Non-uniqueness of Wasserstein graph mean

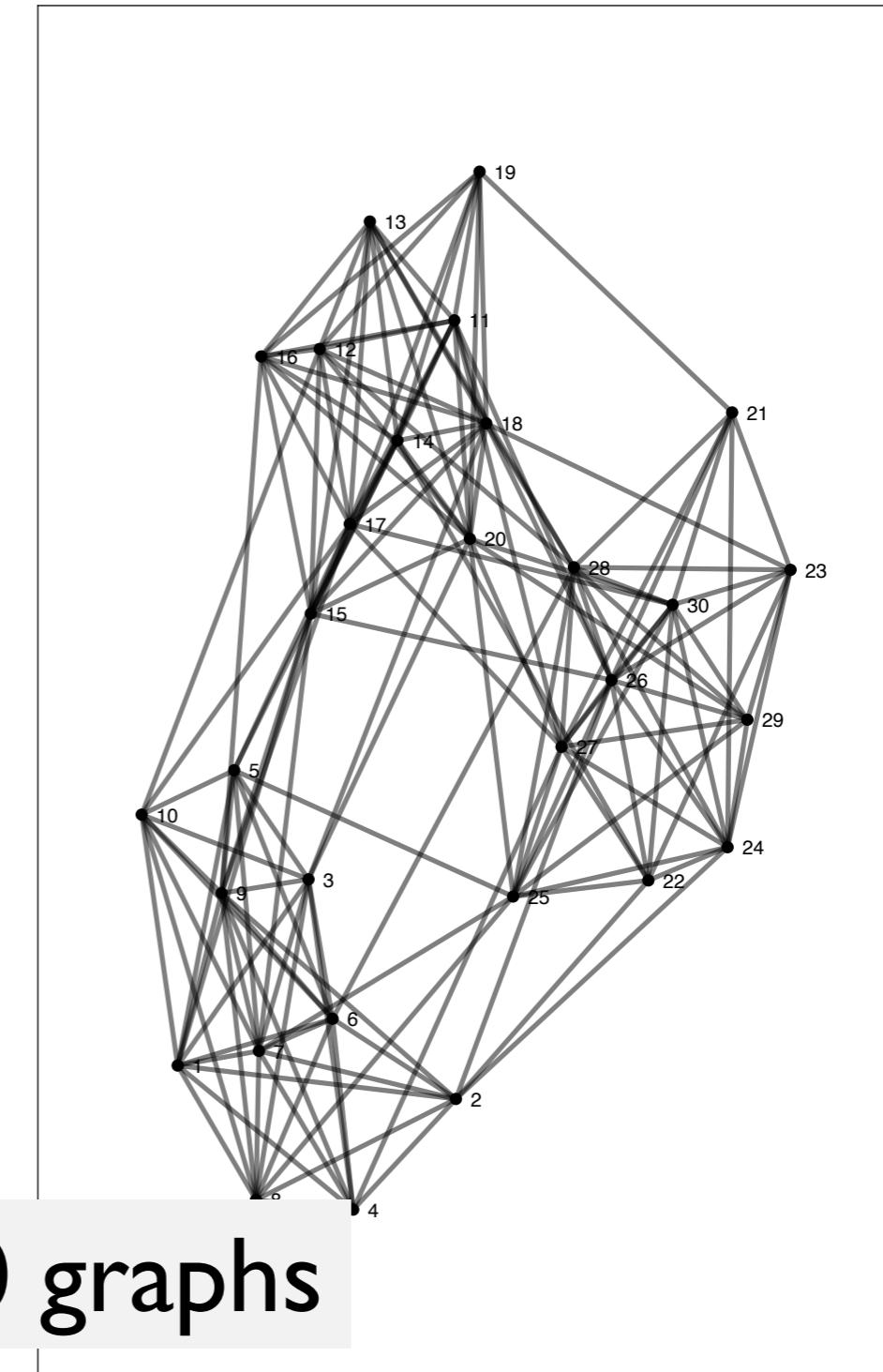


# Simulation study

Within module connection probability  $p$   
Between module connection probability  $1-p$



Graph with 2 modules



Graph with 3 modules

# Permutation test for Wasserstein distances

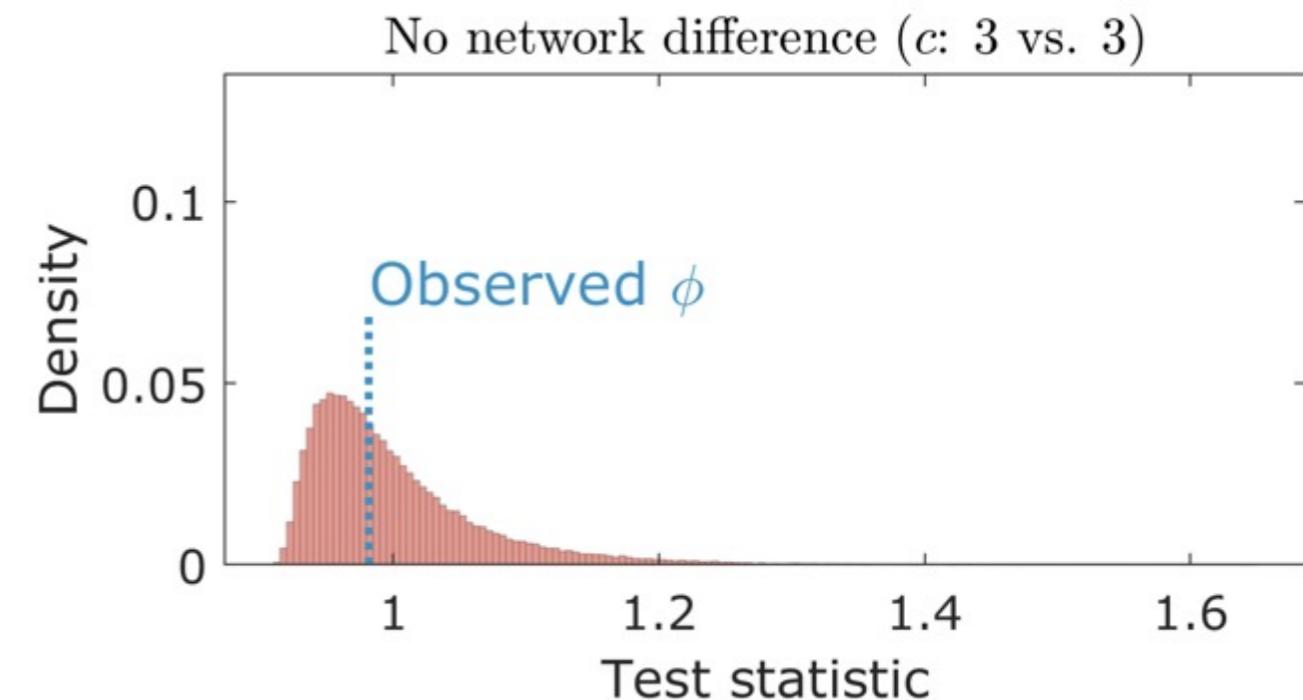
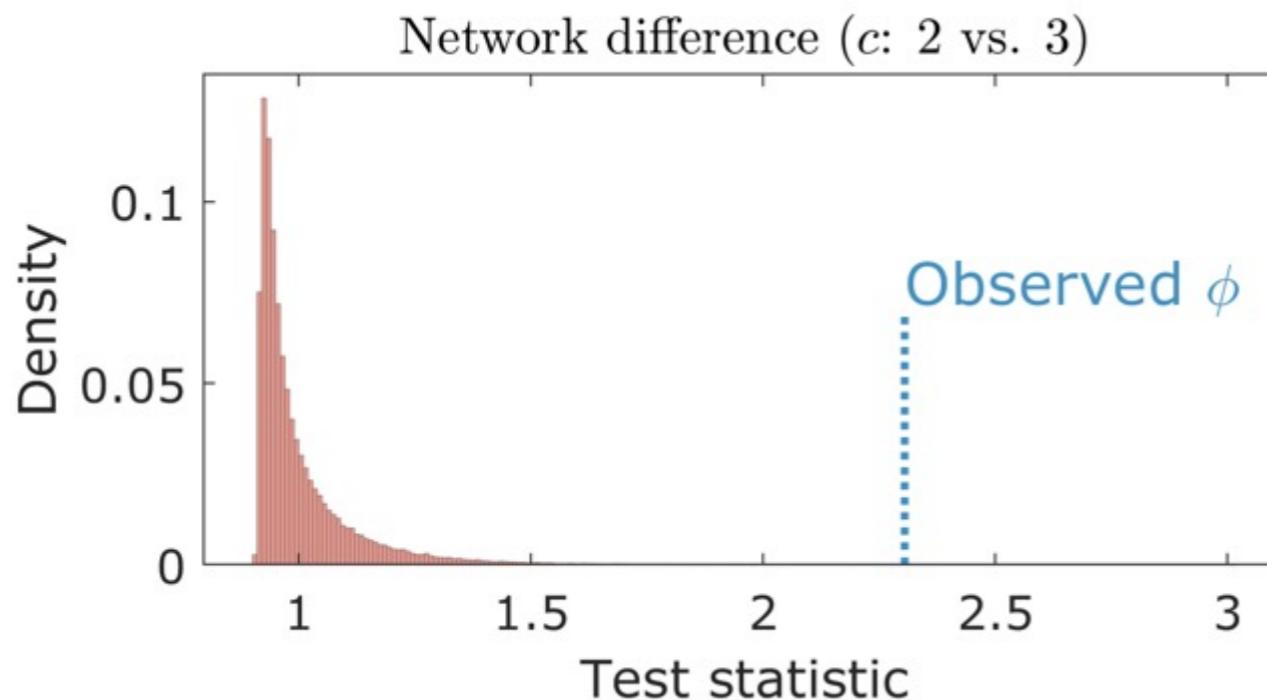
Between-group distance

$$\overline{\mathcal{L}}_B \propto \sum_{i \in C_1, j \in C_2} \mathcal{L}(G_i, G_j)$$

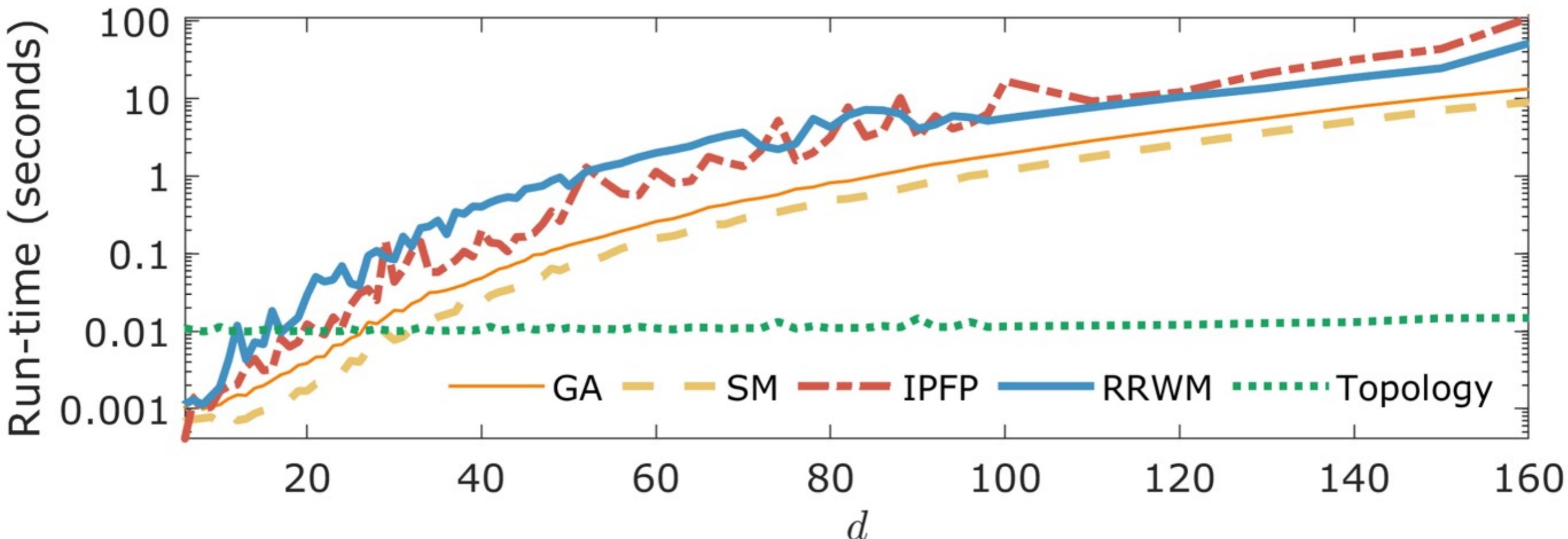
Within-group distance

$$\overline{\mathcal{L}}_W \propto \sum_k \sum_{i, j \in C_k} \mathcal{L}(G_i, G_j)$$

-----> Statistic  $\phi = \frac{\overline{\mathcal{L}}_B}{\overline{\mathcal{L}}_W}$



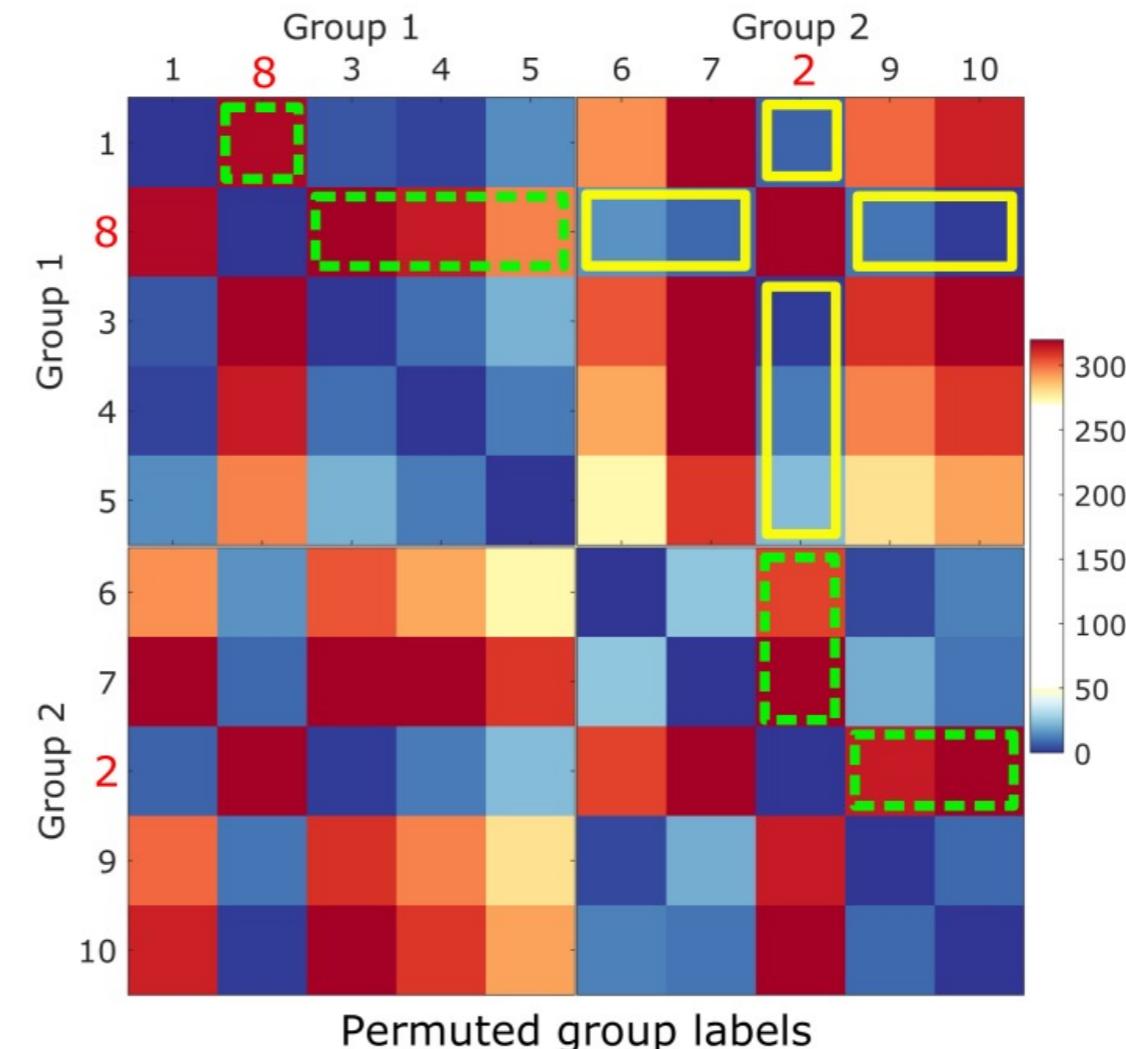
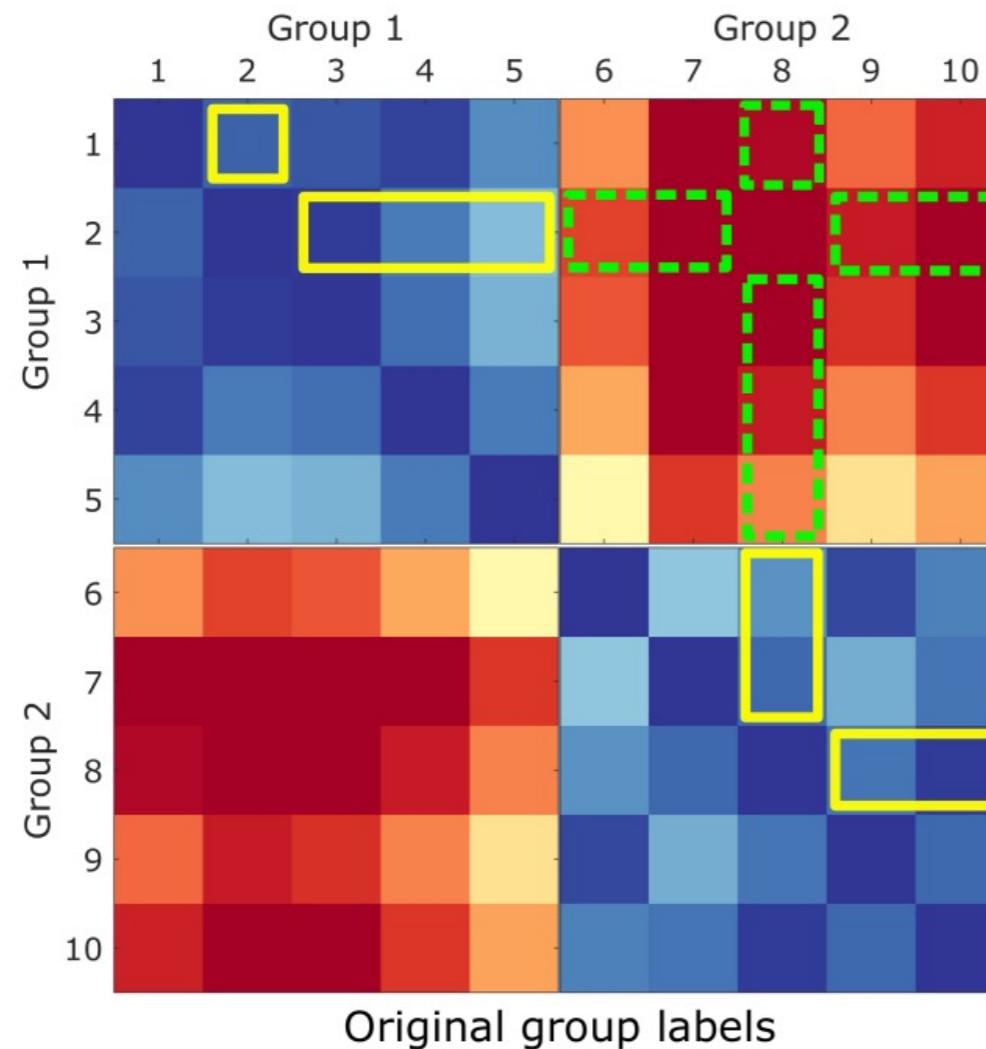
# Permutation test *cannot* be applied to existing graph matching algorithms!



→ Rapid permutation test via **random transpositions**

# Transposition test on Wasserstein distance

Subject 2 in group 1 transposed with subject 8 in group 2



Simply increment changes of loss functions over transposition

$$\bar{\mathcal{L}}_W \rightarrow \bar{\mathcal{L}}_W + \Delta(\text{tranposition})$$

$$\bar{\mathcal{L}}_B \rightarrow \bar{\mathcal{L}}_B + \Delta(\text{tranposition})$$

# Average $p$ -value in 50 independent simulations

nodes	modules	$p$	Graduated assignment	Spectral matching	Reweighted random walk	Integer projected fixed point	$\mathcal{L}_{top}$
12 vs. 12	2 vs. 3	0.6	0.45 ± 0.27	0.48 ± 0.30	0.28 ± 0.31	0.34 ± 0.28	0.08 ± 0.16
		0.8	0.26 ± 0.24	0.30 ± 0.28	0.06 ± 0.12	0.28 ± 0.28	0.01 ± 0.03
	2 vs. 6	0.6	0.06 ± 0.10	0.17 ± 0.20	0.04 ± 0.13	0.23 ± 0.28	0.00 ± 0.00
		0.8	0.00 ± 0.01	0.01 ± 0.03	0.00 ± 0.00	0.02 ± 0.04	0.00 ± 0.00
	3 vs. 6	0.6	0.40 ± 0.29	0.35 ± 0.28	0.24 ± 0.26	0.35 ± 0.28	0.06 ± 0.13
		0.8	0.21 ± 0.23	0.28 ± 0.27	0.08 ± 0.14	0.26 ± 0.25	0.00 ± 0.01
18 vs. 18	2 vs. 3	0.6	0.25 ± 0.23	0.41 ± 0.26	0.26 ± 0.24	0.42 ± 0.28	0.01 ± 0.02
		0.8	0.12 ± 0.17	0.19 ± 0.22	0.00 ± 0.00	0.04 ± 0.05	0.00 ± 0.00
	2 vs. 6	0.6	0.02 ± 0.05	0.07 ± 0.17	0.00 ± 0.00	0.14 ± 0.20	0.00 ± 0.00
		0.8	0.00 ± 0.00	0.00 ± 0.00	0.00 ± 0.00	0.00 ± 0.00	0.00 ± 0.00
	3 vs. 6	0.6	0.28 ± 0.24	0.37 ± 0.31	0.21 ± 0.24	0.37 ± 0.30	0.01 ± 0.01
		0.8	0.15 ± 0.22	0.13 ± 0.14	0.00 ± 0.01	0.16 ± 0.18	0.00 ± 0.00
24 vs. 24	2 vs. 3	0.6	0.23 ± 0.25	0.30 ± 0.26	0.14 ± 0.20	0.31 ± 0.28	0.00 ± 0.01
		0.8	0.06 ± 0.11	0.12 ± 0.19	0.00 ± 0.00	0.01 ± 0.05	0.00 ± 0.00
	2 vs. 6	0.6	0.00 ± 0.01	0.03 ± 0.06	0.00 ± 0.00	0.09 ± 0.13	0.00 ± 0.00
		0.8	0.00 ± 0.00	0.00 ± 0.00	0.00 ± 0.00	0.00 ± 0.00	0.00 ± 0.00
	3 vs. 6	0.6	0.24 ± 0.26	0.29 ± 0.28	0.10 ± 0.13	0.37 ± 0.26	0.00 ± 0.00
		0.8	0.07 ± 0.12	0.13 ± 0.19	0.00 ± 0.01	0.12 ± 0.19	0.00 ± 0.00

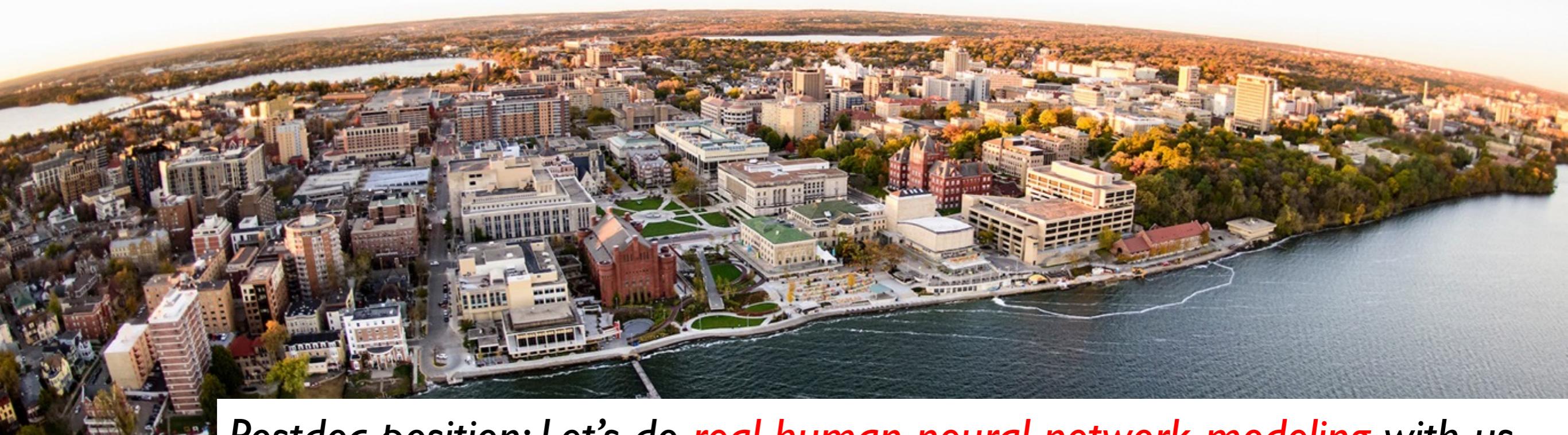
# Thank you! Ready for more TDA?



**Sept. 27**

**First MICCAI  
workshop**

[http://sites.google.com/view/  
tda-for-medical-data](http://sites.google.com/view/tda-for-medical-data)



*Postdoc position: Let's do **real human neural network modeling** with us.  
You don't want to be satisfied with artificial neural networks. :P*