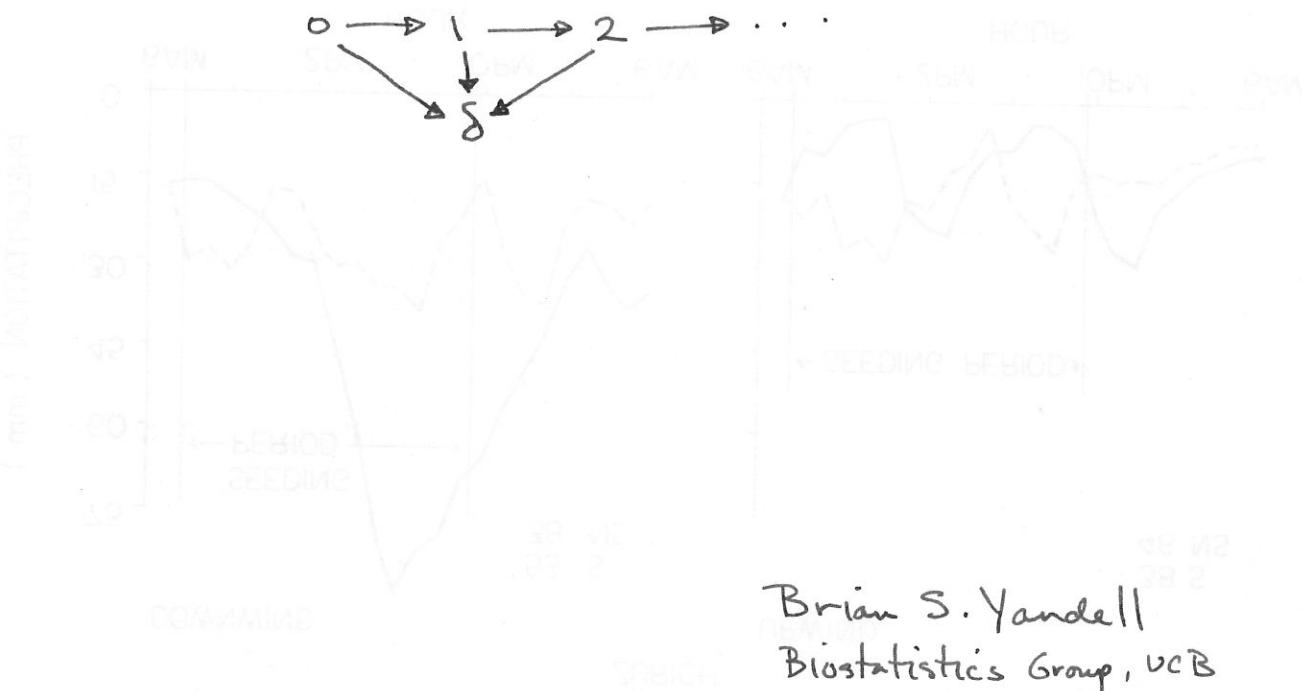


## Progressive Multistage Processes



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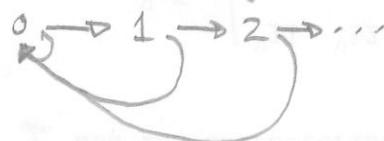
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## Introduction

This report investigates some properties of a particular class of stochastic processes which I will call progressive multistage models. An individual subject to such a process can progress from early to late life stages, with the possibility of full recovery (Fig. 1a) or death (Fig. 1b).

Fig 1. Progressive multistage processes

a) with recovery



b) with death

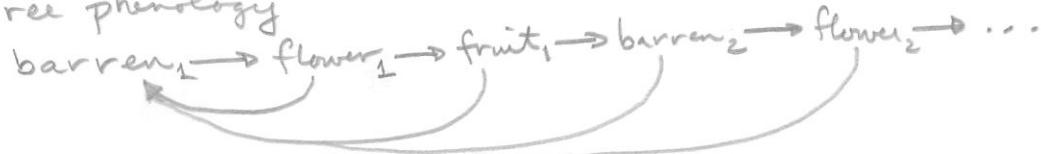


My interest in these processes stems from contact with research problems in several areas of ecology and public health. For example, some people are interested in studying the progress of skin cancer and breast cancer in humans, contraction of diseases in laboratory mice, or the spacing of children.

Others study the foraging behavior of birds, ontogenetic growth patterns in animals or plants, or development of insects through larval stages. I wish to concentrate on two problems in plant ecology in which I have participated.

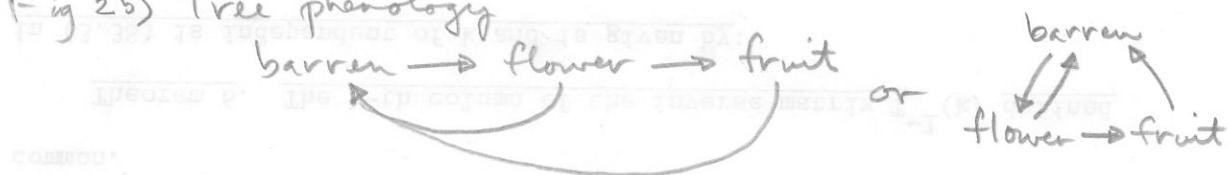
The first example is the flowering phenology, or timing, of a tree. In the tropics, some trees may flower once, several times, or not at all during a year. Once a tree flowers, it may set fruit, or it may lose its flowers with no fruiting. This inspires the following model:

Fig 2a) Tree phenology



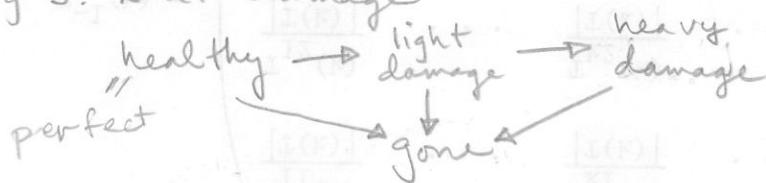
Here I have assumed that a tree must fruit before it can reach the state barren<sub>2</sub>, corresponding to a tree which is not flowering but has successfully set fruit once, etc. A simpler, finite state model would assume no difference between barren<sub>1</sub> and barren<sub>2</sub>; i.e. that a barren tree responds similarly to any other barren tree at a particular time, regardless of flower/fruiting history. In terms of graph,

Fig 2b) Tree phenology



The second example is leaf damage. An individual leaf begins life in a healthy state. As time passes it is subject to chance attacks by insects which may eat all or part of its surface. Young leaves seem more subject to damage than old ones, and insect population densities vary over the course of a year. The simplified graph for this process is given in figure 3.

Fig 3. Leaf damage



$$P \rightarrow (1, 2, 3, 4) \rightarrow (5, 6, 7, 8)$$

Several general areas of questions seem of interest for these processes. Frankie, Baker and Opler (1974) described seasonal variation and differences among 2 areas and 2 types of trees in phenological studies. One might also be interested in expected time between fruiting and the probability of fruiting as a function of time, as well as formal tests of difference between populations. Suzanne Koptur, <sup>(pers. comm.)</sup> is looking at leaf damage on several species located in several areas. Similar questions about

time patterns and differences between species and areas arise. However, I have found it difficult to translate these important ecological questions into well-posed mathematical / statistical problems.

For the purposes of this report I will limit attention to certain mathematical properties of a stochastic processes, and in particular will only consider a single population subject to the same forces, or intensities, at the same "age", or time.

I will primarily investigate the following quantities:

- 1) transition probabilities  $P$  and intensities  $V$
- 2) expected number of visits  $N$
- 3) reachability of states  $H$
- 4) mean first passage time  $M$

The inspiration for these comes from Kemeny, Snell and Knapp (1976), with considerable augmentation in approach and notation following Chiang (1968, 1980). Some mention of estimation will be made, though that is not a principal concern here.

Real research problems seldom yield perfect information on the processes studied. I will consider two types of imperfection: state and time. The state of a process may not be known precisely. One may only have a lab test to indicate a condition rather than direct observation. In the leaf damage process the state is determined by quick visual observation in the field, allowing for misclassification. The "exact" time of transitions between states is seldom known; one usually must observe the process continually (child spacing is one exception). The two plant ecology examples have

once-a-month monitoring schemes. Thus one only knows the time to 1-month precision.

I will begin with the "basic example" presented in Kemeny, Snell and Knapp (1976), an infinite state Markov chain. I will modify this example in several ways, introducing a death state and considering finite state chains. Then I will examine continuous time Markov processes, following the notation of Chiang (1968, 1980). I will attempt a nonstationary time approach as much as possible.

The reader will notice few direct references back to the aforementioned plant ecology examples. They served to motivate my interest in the following processes, but I have yet to come full circle back to the questions: what do I do with the data? how do I answer the ecological questions? These require more work and time than I have found thus far possible, though I wish eventually to do these some justice.

This is hardly a polished document. I have chosen to pursue breadth in directions rather than a depth in any one aspect. Several sections appear to be, and in fact are, incomplete.

## Basic example

### Description

The state space consists of  $S = \{0, 1, 2, \dots\}$ , with transitions at discrete times  $t \in T = \{0, 1, 2, \dots\}$ . The transitions with positive probabilities are  $(i-1) \rightarrow i$  and  $i \rightarrow 0$ . The transition probabilities are denoted

$$P_{ij} = \Pr\{\text{state } j \text{ at time } t+1 \mid \text{state } i \text{ at time } t\}$$

$$= \begin{cases} p_{i+1} & \text{if } j = i+1 \\ q_{i+1} & \text{if } j = 0 \\ 0 & \text{otherwise} \end{cases} \quad p_i + q_i = 1$$

The transition matrix is

$$P = \{P_{ij}\} = \begin{pmatrix} p_0 & 1-p_0 & 0 & 0 & \dots \\ 0 & p_1 & 1-p_1 & 0 & \dots \\ 0 & q_1 & 0 & p_2 & 0 \\ 0 & q_2 & 0 & p_3 & 0 \\ \vdots & \vdots & \ddots & \ddots & \ddots \end{pmatrix}$$

Normally we assume  $0 < p_i < 1$  unless otherwise stated.

If it will be convenient to have the row vector:

$$\beta = (\beta_0, \beta_1, \beta_2, \dots), \text{ with}$$

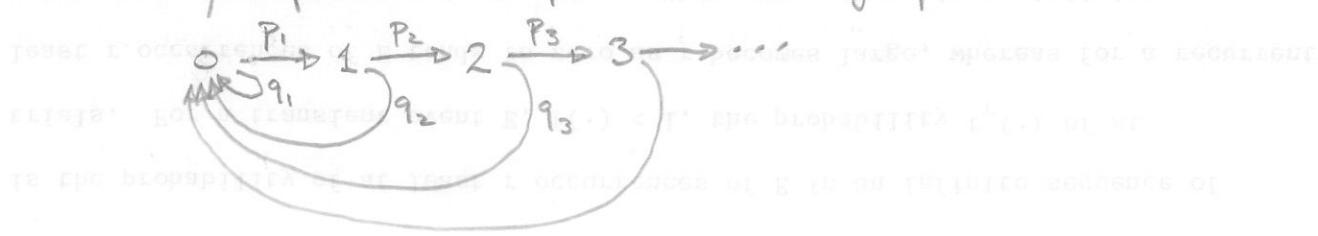
$$\beta_0 = 1 \quad \beta_i = \prod_{j \leq i} p_j = \Pr\{\text{"successes" in a row} \mid \text{start at 0}\}$$

$$= \Pr\{\text{State } i \text{ at time } t+i \mid \text{state 0 at time } t\}$$

Denote  $\beta_\infty = \lim_{i \rightarrow \infty} \beta_i$ .

Here a success is the event  $i-1 \rightarrow i$ .

We may represent the process as a graph as follows:



Basic exampleProperties

The basic example process is stationary. It is recurrent or transient depending upon whether  $\beta_{00} = 0$  or not. If it is recurrent then all states communicate, and the chain is in every state infinitely often with probability one. If it is transient then the chain will eventually leave any finite subset of  $S$  with probability one.

At this point some notation is needed. Let

$$H_{ij} = \Pr\{\text{reach state } j \text{ eventually} \mid \text{start in state } i\}$$

$$H = \{H_{ij}\}$$

$$N_{ij} = \text{expected no. of times in state } j \mid \text{start in state } i$$

$$N = \{N_{ij}\}$$

For the recurrent process we have easily.

$$H_{ij} = 1 \quad N_{ij} = \infty \quad H_i \wedge H_j$$

The transient process has (since  $\beta_{00} > 0$ )

$$H_{ij} = \begin{cases} 1 & i \leq j \\ 1 - \frac{\beta_{00}}{\beta_i} & i > j \end{cases} \quad N_{ij} = \begin{cases} \frac{\beta_j}{\beta_{00}} & i \leq j \\ \frac{\beta_j}{\beta_{00}} - \frac{\beta_j}{\beta_i} & i > j \end{cases}$$

(see Kemeny, Snell and Knapp 1976). Thus the process eventually reaches any state further along than a given state  $i$ , but with positive probability will not reach an earlier state if the process is transient.

Let  $M_{ij} = \text{mean first passage time}$

= expected time to first passage into  $j$  if the process begins in  $i$

This may be infinite, as will be the case for  $M_{ii}$  if the process is null recurrent. In other words, we may define

### Basic example

the probability of being in state  $i$ , denoted  $\alpha_i$ , by

$$\alpha_i = \begin{cases} \frac{\beta_i}{\sum_{j=0}^{\infty} \beta_j} & \text{if } \sum_{j=0}^{\infty} \beta_j < \infty \text{ i.e. nonnull recurrent} \\ 0 & \text{if } \sum_{j=0}^{\infty} \beta_j = \infty \text{ i.e. null recurrent} \end{cases}$$

then for the nonnull recurrent process, with  $0 < p_{ij} < 1 \forall i j$  we have that the process is ergodic (i.e. aperiodic nonnull recurrent), and

$$M_{\alpha i} = \frac{1}{\alpha_i} = \frac{\sum \beta_j}{\beta_i}$$

We can derive also (see Kennedy Snell & Knapp 1976)

$$M_{\alpha i} = \frac{1}{\beta_i} \sum_{k \neq i} \beta_k \quad M_{\alpha 0} = \frac{1}{\beta_0} \sum_{k \neq 0} \beta_k ; \lambda > 0$$

$$M_{\alpha j} = \begin{cases} M_{\alpha j} - M_{\alpha i} & \text{if } i < j \\ M_{\alpha 0} + M_{\alpha j} & \text{if } i \geq j \end{cases}$$

For the null recurrent process we see that

$$M_{\alpha j} = M_{\alpha i} = \infty \text{ for } i > j ; M_{\alpha j} < \infty \text{ for } i < j.$$

Thus in a recurrent process, the expected time to reach  $j$  from  $i$  is finite if  $i < j$  always, and finite if  $i \geq j$  only in the ergodic case.

The transient process would have the same formulae for  $M$  as does the null recurrent process.

It is interesting to note that if the process is ergodic, then  $\alpha = (\alpha_0, \alpha_1, \dots)$  is a stationary initial density.

That is,  $\alpha P = \alpha$ . Also it is easily seen that  $P^n \xrightarrow{\alpha} \begin{pmatrix} \alpha \\ \vdots \\ \alpha \end{pmatrix}$  by noting that  $H_{0n} = 1 \forall i \geq 0$  and  $(P^n)_{ij} \xrightarrow{\alpha} (HP^n)_{ij} \xrightarrow{\alpha} (P^n)_{0j} \rightarrow \alpha_j$

[Here the arrows represent a loose interpretation of tending to the limit, in which each arrow takes us further out the sequence of  $n$ 's.]

This is heuristic and is not a proof. Thus by definition of stability (Thomassen 1969),  $P$  is stable.

### Basic example with pause

Take the basic example and allow the process to remain in state  $i$  with positive probability  $r_{ii}$ . This yield transition matrix

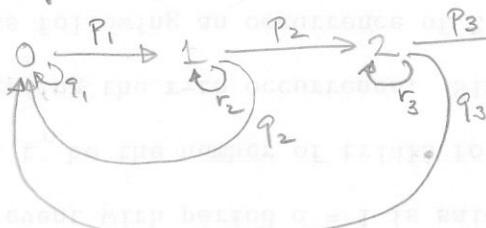
$$P = \begin{pmatrix} q_1 p_1 & 0 & 0 & \dots \\ 0 & q_2 r_2 p_2 & 0 & \dots \\ 0 & 0 & q_3 r_3 p_3 & \dots \\ \vdots & & & \ddots \end{pmatrix}$$

$$q_i + p_i = 1$$

$$q_i + r_{ii} + p_i = 1$$

$$0 < (q_i, r_{ii}, p_i) < 1$$

The graph of the process looks like



$$\text{Define } \bar{P}_n = p_n \sum_{k=0}^{\infty} r_n^k = \frac{p_n}{1-r_n}; \quad \bar{q}_n = 1 - \bar{P}_n = \frac{q_n}{1-r_n}; \quad n \geq 1$$

Then  $\bar{P}_n = \Pr \{ \text{reach state } i \text{ without going through } 0 \text{ in state } n-1 \}$   
 $\bar{q}_n = \Pr \{ \text{reach state } 0 \text{ without reaching state } i \text{ in state } n-1 \}$   
If we call the move  $n \rightarrow n$  a pause, then

$$\bar{m}_n = \sum_{k=1}^{\infty} r_n^k = \frac{r_n}{1-r_n} < \infty$$

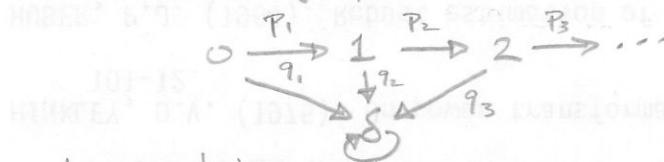
is the expected no. of pauses in  $i$  for each visit to  $i$ .

$$\text{Also define } \bar{\beta}_n = \prod_{j=n}^{\infty} \bar{P}_j; \quad \bar{\beta}_0 = 1; \quad \bar{\beta}_{\infty} = \lim_{n \rightarrow \infty} \bar{\beta}_n; \quad \bar{\beta} = (\bar{\beta}_0, \bar{\beta}_1, \dots)$$

Then we have clearly that this process is recurrent or transient as  $\bar{\beta}_{\infty} = 0$  or not, as before. Also  $H$  and  $N$  are the same as in the basic example except  $\beta$  is replaced by  $\bar{\beta}$ . I believe the same goes for  $\alpha$  and  $M$ , but I have not checked this to my satisfaction. If so we see that this process is essentially the basic example process with the time axis distorted, though this distortion is itself stochastic.

## Basic example with death

Consider the variation on the basic example process in which the process may move to the next state or be absorbed. In terms of a graph we have



The transition matrix becomes

$$P = \begin{pmatrix} 1 & 0 & 0 & 0 & 0 & \dots \\ 0 & q_1 & 0 & p_1 & 0 & 0 \\ 1 & q_2 & 0 & 0 & p_2 & 0 \\ 2 & q_3 & 0 & 0 & 0 & p_3 \\ \vdots & \vdots & & & & \ddots \end{pmatrix} \text{ with } 0 < p_i < 1 \text{ by assumption.}$$

Define  $\beta_s = \prod_{j \leq s} p_j$ ,  $\beta_0 = 1$  as before.

Then we can deduce the reachability matrix as.

$$H = \begin{pmatrix} 1 & 0 & 0 & 0 & 0 & \dots \\ 1 - \beta_{\infty} & 1 & \beta_1 & \beta_2 & \beta_3 & \dots \\ (1 - \frac{\beta_0}{\beta_1}) & 0 & 1 & \beta_2/\beta_1 & \beta_3/\beta_1 & \dots \\ (1 - \frac{\beta_0}{\beta_2}) & 0 & 0 & 1 & \beta_3/\beta_2 & \dots \\ (1 - \frac{\beta_0}{\beta_3}) & 0 & 0 & 0 & 1 & \dots \\ \vdots & \vdots & & & & \ddots \end{pmatrix}$$

and the expected number of visits

$$N = \begin{pmatrix} \infty & 0 & 0 & 0 & 0 & \dots \\ \infty & 1 & \beta_1 & \beta_2 & \beta_3 & \dots \\ \infty & 0 & 1 & \beta_2/\beta_1 & \beta_3/\beta_1 & \dots \\ \infty & 0 & 0 & 1 & \beta_3/\beta_2 & \dots \\ \infty & 0 & 0 & 0 & 1 & \dots \\ \vdots & \vdots & & & & \ddots \end{pmatrix}$$

That is  $N_{ij} = H_{ij}$  for  $i, j \in \{0, 1, 2, \dots\} = \mathbb{N} \setminus \{S\}$ . Each transient state is visited at most once. The steady state probability of being in a state is given by

$$\alpha_S = 1 - \beta_{\infty}, \quad \alpha_n = 0 \quad n = 0, 1, 2, \dots$$

### Basic example with death

Thus there is probability  $\beta_{00}$  that the process will never reach  $S$  but will continue on indefinitely.

The mean first passage matrix differs more markedly from that of the basic example than  $H$  or  $N$  did.

$$M_{ij} = \infty \quad i \geq j$$

$$M_{0i} = \lambda \beta_i \quad i \geq 1$$

$$M_{ij} = M_{0j} - M_{0i} = j\beta_j - i\beta_i \quad 0 < i < j$$

$$M_{SS} = 1$$

$$M_{0S} = \sum_{i=0}^{\infty} \beta_i$$

$$M_{\lambda S} = M_{0S} - M_{0i} = \left( \sum_{j=0}^{\infty} \beta_j \right) - i\beta_i \quad i \geq 1$$

$$M_{S\lambda} = \infty \quad i \geq 0$$

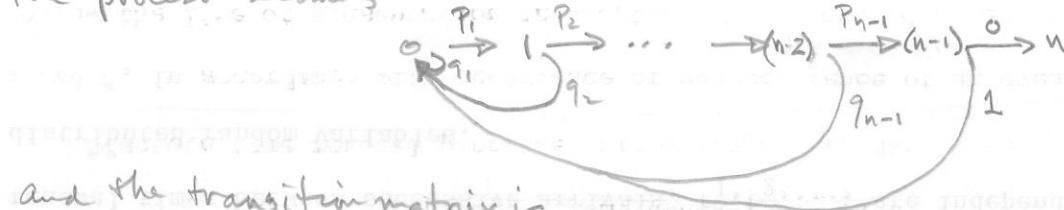
If we denote  $\gamma = \sum_{j=0}^{\infty} \beta_j$ , which may be  $\infty$ , then

$$M = \begin{pmatrix} S & 1 & \infty & \infty & \infty & \infty & \dots \\ 0 & \gamma & \infty & \beta_1 & 2\beta_2 & 3\beta_3 & \\ 1 & \gamma - \beta_1 & \infty & \infty & 2\beta_2 - \beta_1 & 3\beta_3 - \beta_1 & \\ 2 & \gamma - 2\beta_2 & \infty & \infty & \infty & 3\beta_3 - 2\beta_2 & \\ 3 & \gamma - 3\beta_3 & \infty & \infty & \infty & & \\ & \vdots & & & & & \\ S & 0 & 1 & 2 & 3 & & \end{pmatrix}$$

I leave an interpretation of the relation between the properties of this process and the basic example process to the reader. Clearly  $S$  looks a lot like  $0$  in the former, while the states  $1, 2, 3, \dots$  look different due to the fact that these are only visited once.

## Finite Basic example #1

We reconsider the basic example but allow  $p_i=0$  for  $i \geq n$   
the process becomes



and the transition matrix is

$$P = \begin{pmatrix} 0 & q_1 & p_1 & 0 & 0 & \cdots & 0 \\ q_2 & 0 & p_2 & 0 & 0 & \cdots & 0 \\ q_3 & 0 & 0 & p_3 & 0 & \cdots & 0 \\ \vdots & & & & & \ddots & 0 \\ q_{n-2} & 0 & 0 & 0 & p_{n-1} & \cdots & 0 \\ q_{n-1} & 0 & 0 & 0 & 0 & \cdots & 0 \\ 1 & 0 & 0 & 0 & 0 & \cdots & 0 \end{pmatrix}$$

For simplicity let  $n=3$ , then  $P = \begin{pmatrix} 0 & q_1 & p_1 & 0 \\ q_2 & 0 & p_2 & 0 \\ 1 & 0 & 0 & 0 \end{pmatrix}$  if  $0 < p_i < 1$  for  $i=1, 2$

The results generalize easily for all  $n$ .

The row vector becomes  $\beta = (1, p_1, p_2)$ , and trivially  $\beta_0 = 0$

Clearly the process is recurrent and ergodic, hence.

$$\text{H}_{ij} = 1 \quad N_{ij} = \infty \quad \forall i, j < n$$

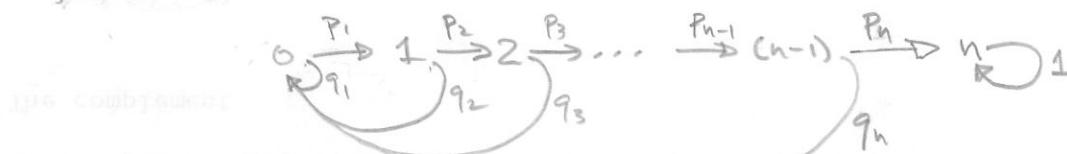
$$\alpha_i = \frac{\beta_i}{\sum_{j=0}^{n-1} \beta_j} \quad \alpha = \left( \frac{4}{7}, \frac{2}{7}, \frac{1}{7} \right) \text{ if } p_1 = p_2 = \frac{1}{2}$$

and the mean first passage time is given by (for  $n=3$ )

$$M = \begin{pmatrix} 1+p_1+p_1p_2 & \frac{1}{p_1} & \frac{1+p_1}{p_1p_2} \\ 1+p_2 & 1+\frac{1+p_1p_2}{p_1} & \frac{1+p_1-p_2}{p_1p_2} \\ 1 & 1+\frac{1}{p_1} & 1+\frac{1+p_1}{p_1p_2} \end{pmatrix} = \begin{pmatrix} 1.75 & 2 & 6 \\ 1.5 & 3.5 & 4 \\ 1 & 3 & 7 \end{pmatrix} \text{ if } p_1 = p_2 = \frac{1}{2}$$

## Finite Basic example #2

Another variation on the theme. Consider the process



In other words, state  $n$  is absorbing state, such as death following a possibly subterminal stage.

The transition matrix looks like

$$P = \begin{pmatrix} 0 & q_1 & p_1 & 0 & \cdots & 0 \\ q_2 & 0 & p_2 & \cdots & 0 & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots & \vdots \\ q_{n-1} & 0 & 0 & \cdots & p_{n-1} & 0 \\ q_n & 0 & 0 & \cdots & 0 & p_n \\ 0 & 0 & 0 & \cdots & 0 & 1 \end{pmatrix} \quad \beta = (\beta_0, \beta_1, \beta_2, \dots, \beta_{n-1}, \beta_n)$$

$$\beta_n = \prod_{j \leq n} p_j \quad \beta_0 = 1 - \prod_{j < n} p_j$$

We may view this as the basic example with

$$\beta_i = 1, \beta_n = \beta_{n-1} \text{ for } i > n; \beta_\infty = \beta_n = \prod_{j \leq n} p_j$$

The process is clearly transient, and has the appropriate  $H$  and  $N$  matrices with  $H_{ij}, N_{ij}$  defined as in the basic example for  $0 \leq i, j \leq n$ . In addition

$$\begin{aligned} H_{nj} &= 0 & H_{jn} &= 1 & \left. \begin{aligned} N_{nj} &= 1 & N_{nn} &= \infty \\ N_{jn} &= 0 & N_{nn} &= \infty \end{aligned} \right\} 0 \leq j < n; H_{nn} = 1, N_{nn} = \infty \end{aligned}$$

The steady state probability vector  $\alpha$  is

$$\alpha = (0, 0, \dots, 0, 1) \text{ i.e. } \alpha_n = \begin{cases} 0 & 0 \leq n \\ 1 & n = n \end{cases}$$

Therefore  $M_{nn} = \begin{cases} \infty & n < n \\ 1 & n = n \end{cases}$

$$M_{0n} = \frac{1}{\beta_n} \sum_{k \leq n} \beta_k \quad 0 \leq n < n \quad M_{nn} = \infty$$

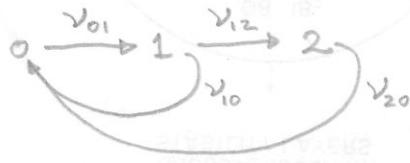
$$M_{nj} = M_{nj} - M_{0n} \quad 0 < n < j < n$$

$$M_{nj} = \infty \quad 0 < j < n$$

## Continuous time Markov process

The continuous time Markov process can be handled in a variety of ways. I choose to allow a very general nonstationary process for the specific model; and add restrictive assumptions only as needed for mathematical tractability in order to get results of a desired nature.

Let's consider a process with 3 states  $\{0, 1, 2\}$  represented by the graph, which can easily be generalized to any number of states.



Define the following probabilities

$$P_{ij}(t_1, t_2) = \Pr\{\text{in state } j \text{ at time } t_2 \mid \text{in state } i \text{ at time } t_1\}; \quad i, j \in \{0, 1, 2\}$$

and intensities

$\nu_{ij}(t)$  = transition intensity at time  $t$ ;  $i \neq j$ .

We assume that over a short period of time, say  $(t, t+dt)$  that the probability of transition  $i \rightarrow j$ , with  $i \neq j$  is proportional to  $\nu_{ij}(t)$ . In other words

$$P_{ij}(t, t+dt) \doteq \nu_{ij}(t)dt; \quad i \neq j \quad 0 \leq t$$

In order to complete the definition we need

$$\nu_{ii}(t) = - \sum_{j \neq i} \nu_{ij}(t)$$

and

$$P_{ii}(t, t+dt) \doteq 1 + \nu_{ii}(t)dt = 1 - \sum_{j \neq i} \nu_{ij}(t)dt.$$

Thus we have

$$1 = P_{ii}(t, t+dt) + \sum_{j \neq i} P_{ij}(t, t+dt) \quad \text{Hence}$$

Now we can construct the instantaneous transition matrix for transitions during the instant  $(t, t+dt)$ . For the above process we have

$$V(t) = \begin{pmatrix} 1 + \nu_{00}(t)dt & \nu_{01}(t)dt & 0 \\ \nu_{10}(t)dt & 1 + \nu_{11}(t)dt & \nu_{12}(t)dt \\ \nu_{20}(t)dt & 0 & 1 + \nu_{22}(t)dt \end{pmatrix}$$

NOTE: ' $\doteq$ ' is used to mean almost equal in the sense that the difference is  $o(dt)$ .

One immediately notices the similarities with the basic example with pause in which the process could remain in the present state ( $r_n \sim 1 + \gamma_{nn}(t)dt$ ), move to the next state ( $p_n \sim \gamma_{n,n+1}(t)dt$ ) or revert back to the initial state ( $q_n \sim \gamma_{n,0}(t)dt$ ). In that process we could determine the transition matrix for a given number of steps by calculating  $P^n$ . Analogously, here we are interested in transitions over an interval of time, and use the product integral (see Cox 1972; Aalen 1978). [One can make an argument similar to the binomial  $\rightarrow$  Poisson in the limit.]

$P(t_1, t_2) = \text{transition probability matrix over interval } [t_1, t_2]$

$$= \prod_{t_1}^{t_2} V(t)$$

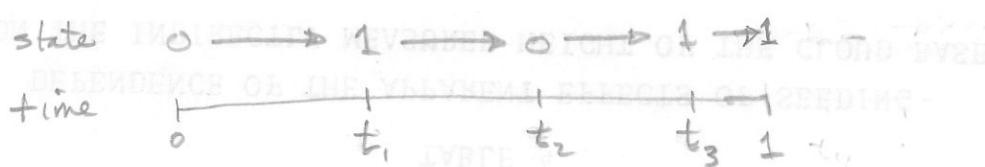
Let  $H_{ni}(t_1, t_2) = \Pr \{ \text{remain in state } i \text{ during } (t_1, t_2) \mid \text{in state } i \text{ at } t_1 \}$

$$= e^{\int_{t_1}^{t_2} \gamma_{ii}(t)dt}$$

Then we see that

$$\prod_{t_1}^{t_2} \prod_{t_1}^{t_2} (1 + \gamma_{ii}(t)dt) = \exp \int_{t_1}^{t_2} \log(1 + \gamma_{ii}(t)dt) dt = \exp \int_{t_1}^{t_2} \gamma_{ii}(t)dt = H_{ii}(t_1, t_2)$$

The first equality requires some regularity in  $\gamma_{ii}(\cdot)$  which will be assumed and ignored from now on. From this one may visualize a particular path. From here on we will restrict attention to the time interval  $[0, 1]$  and assume transitions between states occur only at times  $0 < t_1 < t_2 < t_3 < \dots < t_k < 1$ . A particular realization would be:



In other words, the process is in state 0 until time  $t_1$ , and moves to state 1 during  $(t_1, t_1+dt_1)$ , etc. Although, most of the following may be straightforward, which  $t_j$  possibly fails to be a reasonable built-in time.

I introduce some notation to describe this realization

For fixed  $k \geq 0$  let

$$\underline{x} = (x_0, x_1, \dots, x_{k-1}) \quad \underline{t} = (t_0, t_1, \dots, t_k)$$

with  $x_i \in \mathcal{S}$ ,  $0 \leq t_0 < t_1 < \dots < t_{k-1}$ .

Define

$$H_{\underline{x}}(\underline{t}) d\underline{t} = H_{x_0}(t_0, t_1) \prod_{n=1}^{k-1} [V_{x_n}(t_n) dt_n] H_{x_k}(t_{k-1}, t_k)$$

Then we see that

$$H_{(0,1,0,1)}(0, t_1, t_2, t_3, 1) dt_1 dt_2 dt_3 = P_r \{ \text{realization depicted on previous page} \}$$

$$= H_0(0, t_1) V_{01}(t_1) dt_1 H_1(t_1, t_2) V_{10}(t_2) dt_2 H_0(t_2, t_3) V_{01}(t_3) dt_3 H_1(t_3, 1)$$

Further, the probability of a realization with the state order as given for this realization  $\underline{x} = (0, 1, 0, 1)$  is.

$$\bar{H}_{\underline{x}}(\underline{t}_k) = \int H_{\underline{x}}(\underline{t}) d\underline{t}, \text{ and } \bar{H}_{\underline{x}}(0, \infty) = \bar{H}_{\underline{x}}$$

For this example it would be

$$\bar{H}_{(0,1,0,1)}(0, 1, 0, 1) = \int_0^1 \int_0^{t_3} \int_0^{t_2} H_{(0,1,0,1)}(0, t_1, t_2, t_3, 1) dt_1 dt_2 dt_3$$

Let  $A_{ij} = \text{collection of all paths from } i \text{ to } j \text{ over time } [0, 1]$

$$A_{ij} = \{ \underline{x} \mid (\underline{x} = (x_0, x_1, \dots, x_{k-1}) \text{ for some } k, x_0 = i, x_{k-1} = j, x_i \in \mathcal{S} \text{ or } k \leq k) \}$$

Then one can see readily that  $A_{ij}$  is a countable set, and

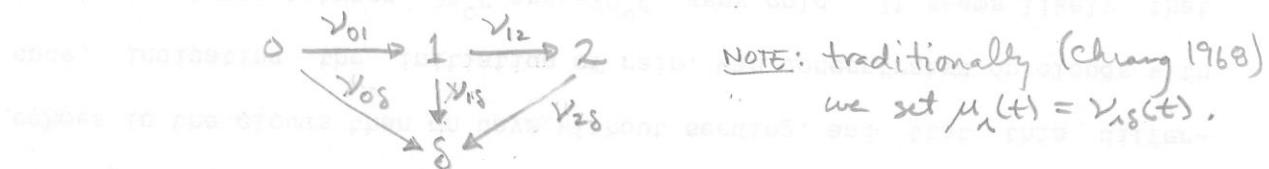
$$P_{ij}(s, t) = \sum_{\underline{x} \in A_{ij}} \bar{H}_{\underline{x}}(s, t) \quad 0 \leq s < t$$

in which the sum is over distinct elements of  $A_{ij}$ .

Therefore we see that although  $P_{ij}(0, 1)$  is well defined the set  $A_{ij}$  will be infinite, and the calculation of  $P_{ij}(0, 1)$  without further assumptions may be rather involved. I will now step back from this task to examine  $H_{\underline{x}}(\underline{t})$  and  $\bar{H}_{\underline{x}}(s, t)$ , assuming that the sequence of states  $\underline{x}$  and/or times  $\underline{t}$  are known. In order to motivate this, let's consider a slightly different process.

Let's return to the example of leaf damage.

Suppose the leaf can be in one of 4 states, healthy (0), slight damage (1), heavy damage (2), or gone (δ). Thus  $S = \{0, 1, 2, \delta\}$  and the graph of the process is



Let  $A = \{(0), (0, 1), (0, 1, 2), (0, \delta), (0, 1, \delta), (0, 1, 2, \delta), (1), (1, 2), (1, \delta), (1, 2, \delta), (2), (2, \delta), (\delta)\}$   
= collection of all possible paths

Thus  $A_{ij}$  is finite, and in fact contains at most one element unless  $j = \delta$ , in which case it may contain up to 3 elements.

The introduction of the absorbing state  $\delta$  greatly simplifies the "path space". Note in particular that

$$P_{01}(0, 1) = \bar{H}_{(0, 1)} = e^{\int_0^t \gamma_{11}(x) dx}.$$

Chiang (1979) has treated this problem in great depth provided one accepts his proportionality assumption

$$\gamma_{1j}(t) = \gamma_{1j} \beta(t); \quad \int_0^t \beta(x) dx \rightarrow \infty \text{ as } t \rightarrow \infty$$

For Chiang's analysis, one needs to know the times of transition as well as the time of death. Short of his approach one is left with terms of the form

$$P_{00}(0, t_1) \gamma_{01}(t_1) P_{11}(t_1, t_2) \gamma_{12}(t_2) P_{22}(t_2, t_3) \mu_2(t_3)$$

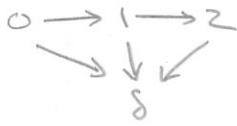
which indicate that the identifiable quantities are

$$\mu_1(t), \gamma_{1,1+\delta}(t) \text{ and } \int_s^t \gamma_{11}(x) dx.$$

Odd Aalen (1976, 1978) indicated a possible direction for nonparametric estimation of these quantities, though it is beyond the scope of this paper. One may also notice similarities with the general birth and death process (Chiang 1968, 1980).

## Properties of continuous time Markov Process

Consider the leaf damage process.



We have clearly that reachability matrix is

$$H = \begin{pmatrix} 1 & 1 & H^*(0,1) & H^*(0,2) & \bar{H}(0,8) \\ 0 & 1 & H^*(1,2) & \bar{H}(1,8) \\ 2 & 0 & 0 & \bar{H}(2,8) \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

with  $H^*(0,1) = \int_0^\infty P_{00}(0,t) v_{01}(t) dt$

whereas  $\bar{H}(0,1) = \int_0^\infty P_{00}(0,t) v_{01}(t) dt / P_{11}(t, \infty)$ ,

and similarly for  $H^*(0,2)$ ,  $H^*(1,2)$ .

Notice that  $\bar{H}(i,j) \leq H^*(i,j)$

The number of times matrix is the same. That is,

$$N = H.$$

Here we count one entry into state  $i$  for each time the process enters  $i$  from another state. Since each state can only be entered once, the equality  $N = H$  holds trivially. This definition differs from that for  $N$  in the discrete case.

The mean first passage time matrix is

$$M = \begin{pmatrix} \infty & M_{01} & M_{02} & M_{03} \\ 0 & \infty & M_{12} & M_{13} \\ 0 & 0 & \infty & M_{23} \\ 0 & 0 & 0 & \infty \end{pmatrix}$$

with  $M_{01} = \int_0^\infty t P_{00}(0,t) v_{01}(t) dt$ , etc.

Let's assume that the intensities are of the form

$$Y_{\lambda j}(t) = \nu_{\lambda j} \beta(t), \text{ with } \alpha(t) = \int_0^t \beta(x) dx \rightarrow \infty \text{ as } t \rightarrow \infty.$$

(see Chiang 1979). Then we have

$$P_{\lambda\lambda}(t_1, t_2) = e^{\nu_{\lambda\lambda}\alpha(t)}$$

$$H^*(\lambda, \lambda+1) = \int_0^\infty e^{\nu_{\lambda\lambda}\alpha(t)} \nu_{\lambda, \lambda+1} \beta(t) dt = -\frac{\nu_{\lambda, \lambda+1}}{\nu_{\lambda\lambda}} \quad \lambda = 0, 1$$

$$\begin{aligned} H^*(0, 2) &= \int_0^\infty \int_{t_2}^\infty e^{\nu_{00}\alpha(t_1)} \nu_{01} \beta(t_1) e^{\nu_{11}(\alpha(t_2) - \alpha(t_1))} \\ &\quad \nu_{12} \beta(t_2) dt_1 dt_2 \\ &= \frac{\nu_{01} \nu_{12}}{\nu_{00}} \frac{1}{\nu_{00} - \nu_{11}} \end{aligned}$$

$$\bar{H}_{(2, 2)} = \frac{\mu_2}{\chi_{22}}$$

And so on.

- In order to get  $M_{\lambda j}$  in terms of intensities one might assume also  $\beta(t) \equiv 1$ . I will not elaborate further here.



## Imperfect time information in continuous process

Suppose that we know a particular path  $\underline{x} = (x_0, x_1, \dots, x_{k-1})$  occurs over the interval  $[0, 1]$ , but we know only that the process is in  $x_0$  at 0 and  $x_{k-1}$  at 1. We lack some information, and this inspires two questions: (1) how might we estimate the unknown times  $t_1, t_2, \dots, t_{k-1}$ , and (2) what can we say about probabilities if we do not try to estimate these quantities?

From our earlier work we have

$$L(\underline{t}) = \frac{H_{\underline{x}}(\underline{t})}{H_{\underline{x}}(0,1)} = \text{likelihood of times } \underline{t} = (0, t_1, \dots, t_{k-1}, 1)$$

provided  $H_{\underline{x}}(0,1) > 0$ . Therefore a natural procedure would be to use maximum likelihood estimation. However, before doing this let us note that

$$H_{\underline{x}}(0,1) = \Pr\{\text{realize path } \underline{x} \text{ on interval } [0, 1]\}$$

takes care of the second question above, and cannot, in my understanding, be improved upon.

Let's examine the simple path  $\underline{x} = (0, 1)$ . Then in order to maximize the likelihood we need only maximize  $H_{\underline{x}}(\underline{t})$  with  $\underline{t} = (0, t, 1)$ ,  $0 \leq t \leq 1$ . Assume for the present that we know  $\nu_{00}(\cdot)$ ,  $\nu_{01}(\cdot)$ ,  $\nu_{11}(\cdot)$ . Then we have

$$H_{\underline{x}}(\underline{t}) = e^{\int_0^t \nu_{00}(x) dx} \nu_{01}(t) e^{\int_t^1 \nu_{11}(x) dx}$$

$$\frac{d \log H}{dt} = H_{\underline{x}}(\underline{t}) \left[ (\nu_{00}(t) - \nu_{11}(t)) + \frac{\nu'_{01}(t)}{\nu_{01}(t)} \right] \text{ provided } \nu_{01}(t) > 0$$

Note that if  $\nu_{01}(t) = 0$  then  $H_{\underline{x}}(\underline{t}) = 0$  and this cannot be the maximum. The maximum must occur either at 0, 1, or at some point where  $\frac{d \log H}{dt} = 0$ .

At this point we must make some assumptions about the transition intensities. If

$$\gamma_{ij}(t) = \gamma_{ij}\beta(t)$$

then we need to solve

$$\gamma_{ii} - \gamma_{oo} \stackrel{?}{=} \frac{\beta'(t)}{[\beta(t)]^2} = -\frac{d}{dt}\left(\frac{1}{\beta(t)}\right)$$

If we further assume  $\beta(t) \equiv 1$  then we have

$$\gamma_{ii} = \gamma_{oo}$$

independent of  $t$ . In other words, if  $\gamma_{ii} = \gamma_{oo}$  then  $t$  has a uniform  $(0,1)$  distribution— all values are equally likely. Also,

if  $\gamma_{ii} > \gamma_{oo}$  then  $\hat{t}_{mle} = 0$

if  $\gamma_{ii} < \gamma_{oo}$  then  $\hat{t}_{mle} = 1$ .

Another approach would be the following. Assume that

$$\left| \frac{\gamma'_{oi}(t)}{\gamma_{oi}(t)} \right| \ll |\gamma_{oo}(t) - \gamma_{ii}(t)|$$

which will hold if  $\gamma_{oi}(t)$  is constant or nearly so. Then the  $\hat{t}_{mle}$  may occur at 0, 1, or very near  $a$  with

$$\gamma_{oo}(t) \stackrel{?}{=} \gamma_{ii}(t).$$

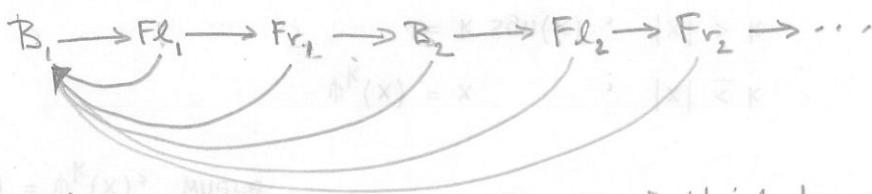
One sees readily that these assumptions are rather artificial considering what we would like to accomplish. However, if the intensities are moderately well behaved (which I will not define here) then the  $\hat{t}_{mle}$  may be one of the interval endpoints, and probably the one with the smaller intensity.

The intensities are usually unknown and must be estimated along with the  $t_i$ 's, which would greatly complicate this picture. However I have not examined this yet.

## Imperfect state information

I consider two types of imperfect information. The first, which I will call truncation, results from collapsing the state space into a subspace  $\mathcal{S}' \subset \mathcal{S}$ . More specifically let  $f_i = i \pmod{n}$  for some fixed  $n$ .

The flower phenology provides an excellent example. We may suppose that each return to the barren state brings the tree back to the same absolute state. However, some trees, especially in the tropics, may flower several times in one year, and the quality of flowering may depend on the success of previous attempts. Thus the process may be

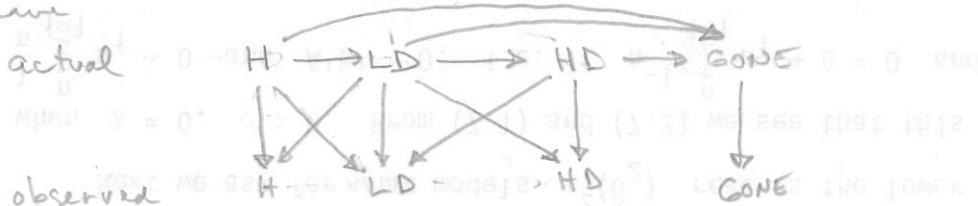


in which the process reverts to  $B_1$ , the initial barren state if there is any failure. However, an ecologist may view this as



Setting  $n=2$  above yields this truncated process, and will be explored below.

The second type of imperfect information arises from misclassification. There is a very real chance that an observer of leaf damage might classify a lightly damaged leaf as severely damaged, and so on, since this is a rather quick in-the-field observation process. Graphically we have



We might interpret these observed states as fuzzy sets (see Zadeh 1973), though I will not pursue that analogy here.

These two imperfect state processes fall in a general class called partially observable Markov chains (Smallwood and Sondik 1973; see also Bertsekas 1976). They lay out a useful notation which I will adopt, though they proceed with a Markov decision problem approach.

These can be formulated as discrete- or continuous-time processes. I choose the latter as it is more general. Let

$x_0, x_1, \dots$  be an enumeration of the actual states

$z_0, z_1, \dots$  be an enumeration of the observed states.

Define the probabilities

$$P_j(t) = \Pr\{\text{in state } x_j \text{ at time } t\}$$

$$P_{jk}(s,t) = \Pr\{\text{in state } x_k \text{ at time } t \mid \text{in state } x_j \text{ at time } s\}$$

$$t_{jk}(t) = \Pr\{\text{observe } z_k \text{ at time } t \mid \text{in state } x_j\}$$

Then we can derive the following probabilities, when well defined.

$$a_k(t) = \Pr\{\text{observe } z_k \text{ at time } t\}$$

$$= \sum_j P_j(t) r_{jk}(t)$$

$$a_{k\ell}(s,t) = \Pr\{\text{observe } z_\ell \text{ at time } t \mid \text{observe } z_k \text{ at time } s\}$$

$$= \frac{\sum_j r_{jk}(s) P_j(s) P_{j\ell}(s,t) r_{\ell k}(t)}{a_k(s)}$$

$$b_{kj}(t) = \Pr\{\text{in state } x_j \text{ at time } t \mid \text{observe } z_k\}$$

$$= \frac{P_j(t) r_{jk}(t)}{a_k(t)}$$

[Note: throughout this section I assume there is perfect time information, that is, times of transition are known.]

We can rewrite

$$a_{k\ell}(s,t) = \sum_j b_{kj}(s) P_{j\ell}(s,t) r_{\ell k}(t)$$

However, these do not guarantee that  $z_t, t \geq 0$  is Markov. In fact, at least for discrete time,  $I_t, t \geq 0$  is Markov, with  $I_t = \{z_s, 0 \leq s \leq t\}$ ! (Bertsekas 1976)  
Does this carry over to continuous time?

Thus I should consider the entire history when analysing the observed process. Below I only speak in terms of the  $\varepsilon_t$ 's.

The truncation process translates readily into three terms

We have

$$\gamma_{jk}(t) = \begin{cases} 1 & \text{if } x_j = k \pmod{n} \\ 0 & \text{otherwise} \end{cases}$$

Thus, let  $A_k = \{j \mid x_j = k \pmod{n}\}$  and hence

$$a_{kj}(t) = \sum_{j \in A_k} p_j(t)$$

$$b_{kj}(t) = \begin{cases} p_j(t)/a_{kj}(t) & \text{if } x_j = k \pmod{n} \\ 0 & \text{otherwise} \end{cases}$$

$$a_{k\ell}(s,t) = \sum_{j \in A_k} b_{kj}(s) p_{j\ell}(s,t) r_{j\ell}(t)$$

Thus when  $n=3$  we reduce to a 3-state process and can only infer back to the original process through the  $b_{kj}(\cdot)$  probabilities. However, we cannot identify the  $b_{kj}(\cdot)$  probabilities, nor the  $p_j(\cdot)$  or  $p_{j\ell}(\cdot)$ , with only information about the observed  $\varepsilon$ -process. This seems analogous to the "aliasing" problem encountered in spectral analysis of time series, though I don't know whether it merits pursuit.

The classification process may be visualized with the aid of the graph

```

    graph LR
      O(( )) --> 1(( ))
      1 --> 2(( ))
      1 --> S(( ))
      2 --> S
  
```

which serves for actual and observed processes. Let  $x_\alpha = \varepsilon_\alpha = \alpha \pmod{n}$  for ease of notation. By design we have

$$0 \leq r_{jk}(\cdot) \leq 1 \quad j, k \in \{0, 1, 2\}$$

$$r_{ss}(\cdot) = 1 \quad r_{js}(\cdot) = r_{sj}(\cdot) = 0 \quad j, k \in \{0, 1, 2\}$$

Also, leaf damage increases, so a misclassification  $1 \rightarrow 2$  cannot later be followed by  $2 \rightarrow 1$ . In other words,

$$P_{jk}(s,t) = 0 \quad \text{if } j > k \quad \text{and } s \leq t, \quad j, k \in \{0, 1, 2, s\} \quad \text{with } s > 2 \text{ by convention.}$$

$$a_{jk}(s,t) = 0$$

This places a nonobvious (to me) time dependence on the  $a_k(\cdot)$  and  $a_{k\ell}(\cdot, \cdot)$  probabilities, and through them back on the  $\gamma_{jk}(\cdot)$  misclassification probabilities. Here we see the need to consider the vector  $I_t$  instead of  $\varepsilon_t$ . I have not taken this any further...

$$\Phi^k(x) = \begin{cases} k \delta_0(x) & |x| > k \\ 0 & |x| \leq k \end{cases}$$

$$\Phi^k(x) = \begin{cases} x^k & |x| > k \\ 0 & |x| \leq k \end{cases}$$

$$\Phi(x) = \Phi^k(x)$$

$$S \theta^5 \phi^5 + \theta^5 \phi^5 = V_\phi(x) - V_\theta(x)$$

$$S \theta^5 \phi^5 + \theta^5 \phi^5 = V_\phi(x) - V_\theta(x)$$

$$S \theta^5 \phi^5 + \theta^5 \phi^5 = 0$$

$$S \theta^5 \phi^5 + \theta^5 \phi^5 = 0$$

$$\sum_{j=1}^n \theta_j^5 + \theta^5 = 0 \quad \text{and} \quad \sum_{j=1}^n \phi_j^5 + \phi^5 = 0$$

$$\theta^5 = 0 \quad \text{and} \quad \phi^5 = 0$$

$$V_\theta(x) = \theta^5 \quad \text{and} \quad V_\phi(x) = \phi^5$$

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